



Windows Debugging⁴ Accelerated

Version 3.0

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Software Diagnostics Services

Prerequisites

- ⦿ Debugging in Visual Studio

or

- ⦿ Basic crash dump analysis

Why WinDbg/WinDbg Preview?

- Easy to install (WinDbg Preview)
- Production debugging
- Redistributable (WinDbg)
- Kernel mode debugging
- Time Travel Debugging (WinDbg Preview)

Training Goals

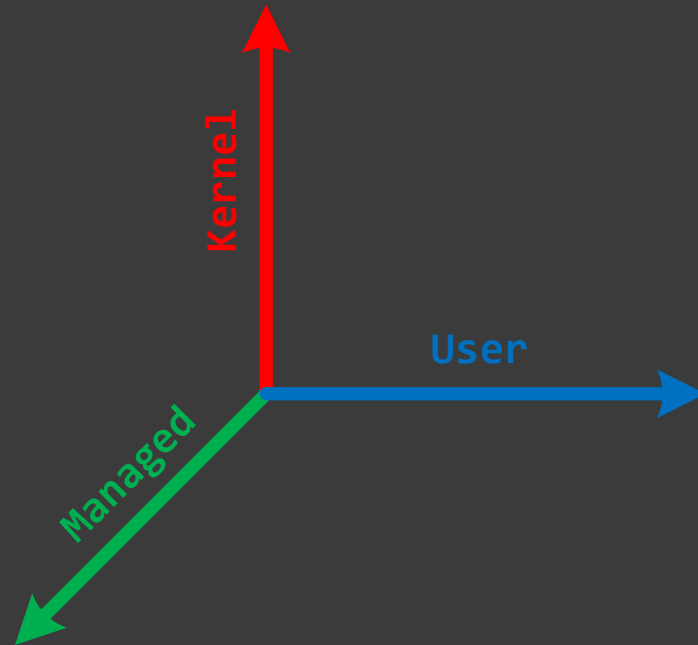
- Review fundamentals
- Learn live debugging techniques
- See how software diagnostics is used during debugging

Training Principles

- ⦿ Talk only about what I can show
- ⦿ Lots of pictures
- ⦿ Lots of examples
- ⦿ Original content and examples

Course Idea

Chemistry³: Introducing Inorganic, Organic, and Physical Chemistry book



Debugging TV

- ◎ www.debugging.tv (more than 40 episodes)
- ◎ PDB Symbols: episodes 0x01 – 0x04
- ◎ Kernel debugging setup: episode 0x25

Schedule Summary

Day 1

- ⦿ Debugging Fundamentals (30 minutes)
- ⦿ User Mode Debugging (1 hour and 30 minutes)

Day 2

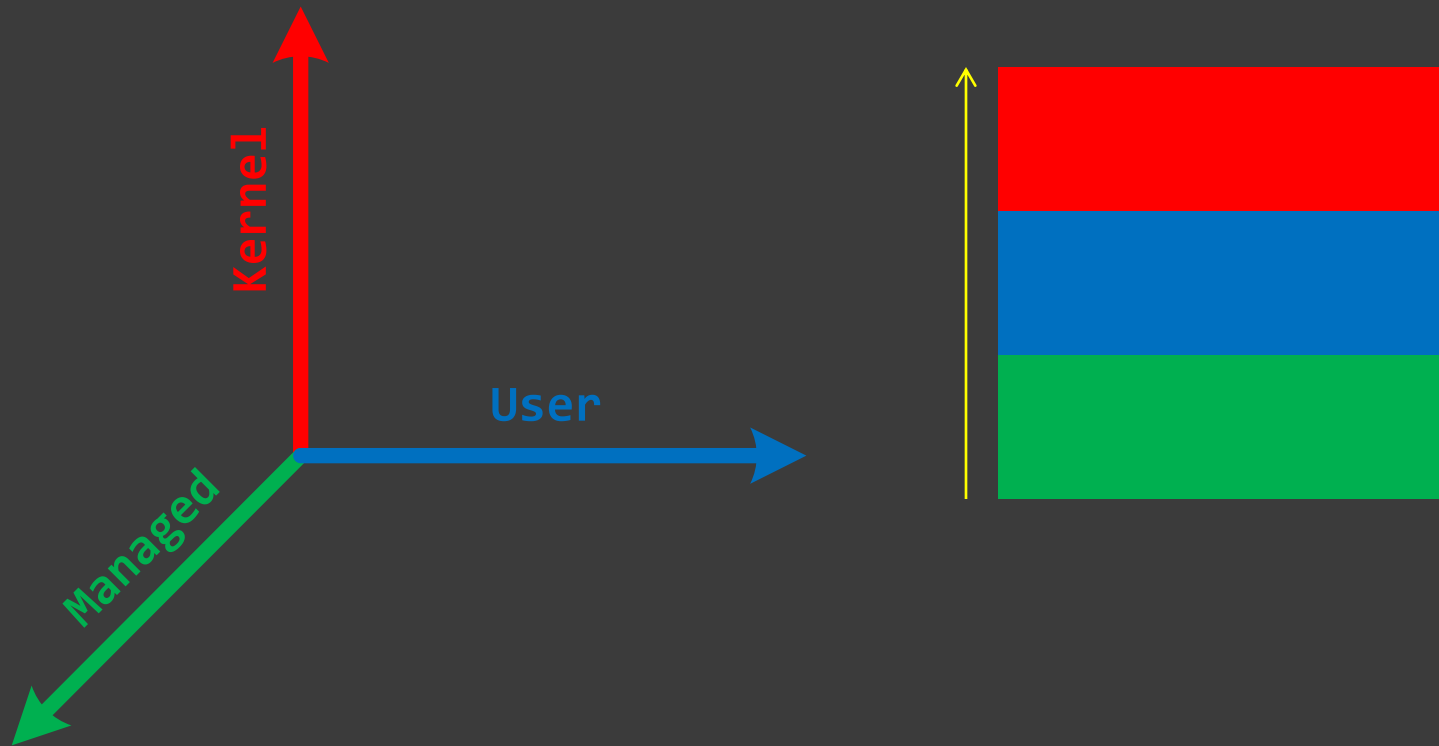
- ⦿ User Mode Debugging (1 hour and 30 minutes)
- ⦿ Kernel Debugging (30 minutes)

Day 3

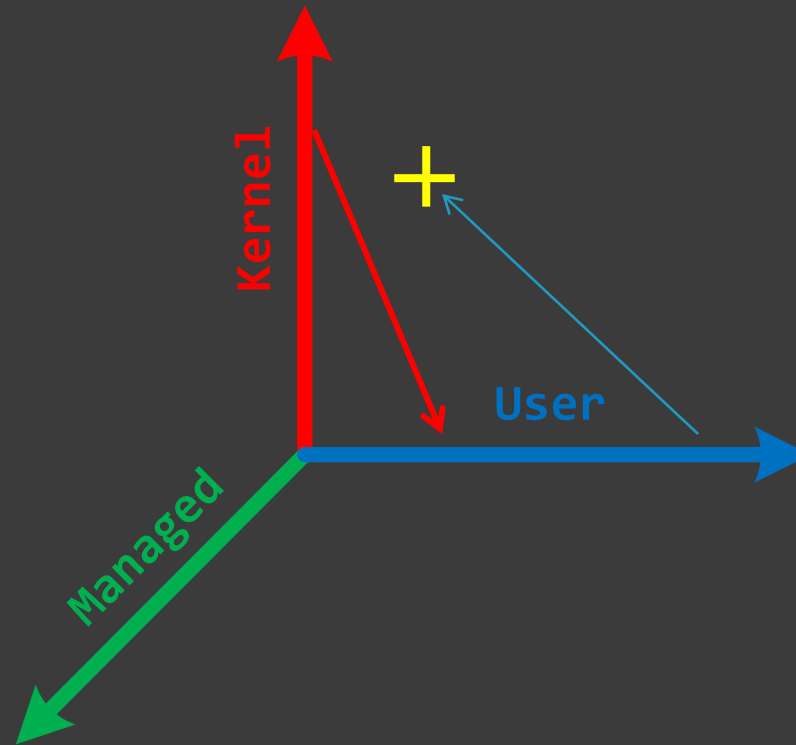
- ⦿ Kernel Debugging (1 hour)
- ⦿ Managed Debugging (30 minutes)
- ⦿ Time-Travel Debugging (30 minutes)

Part 1: Fundamentals

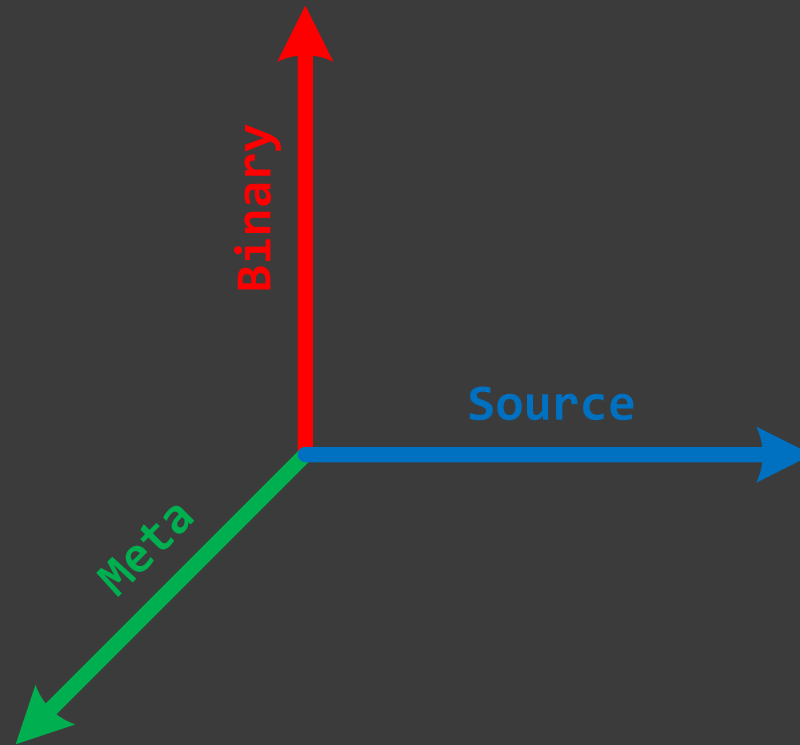
Memory Space³



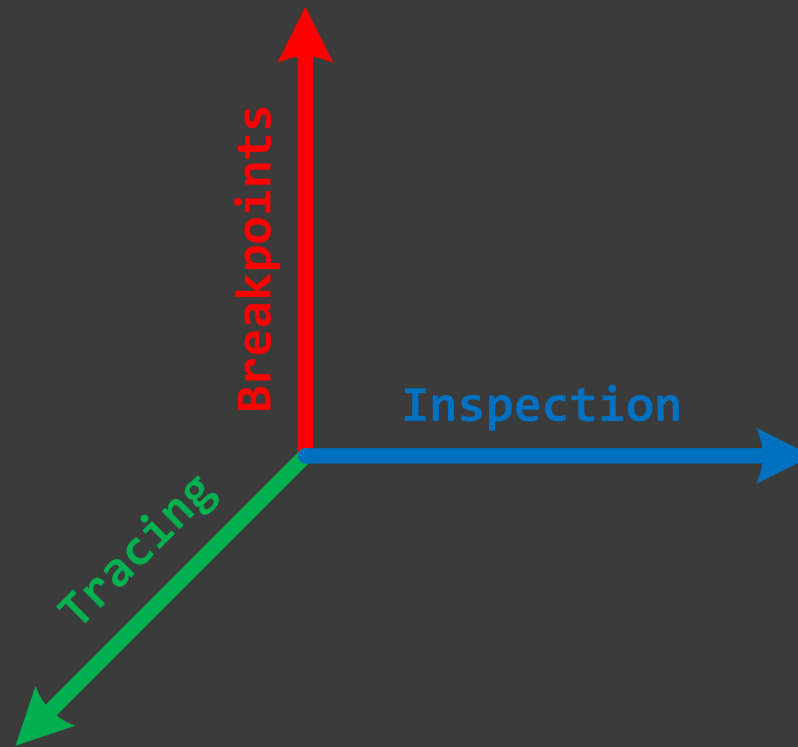
Execution Mode³



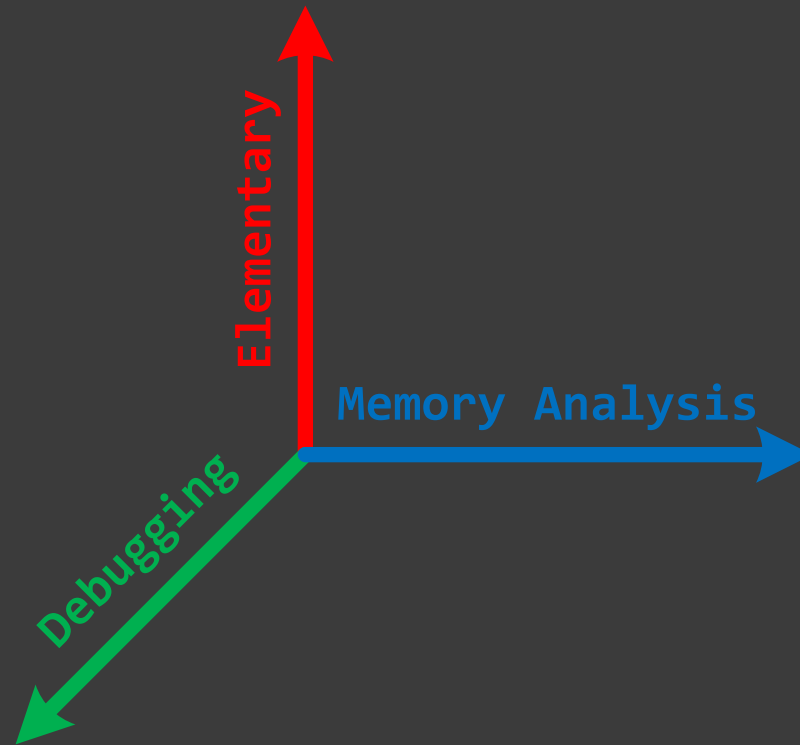
Code³



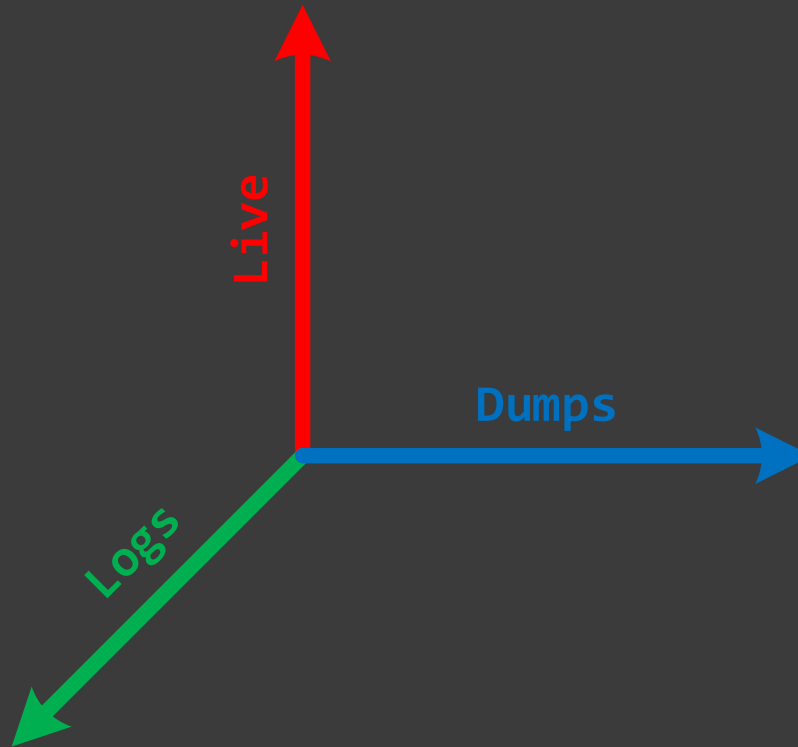
Live Debugging Technique³



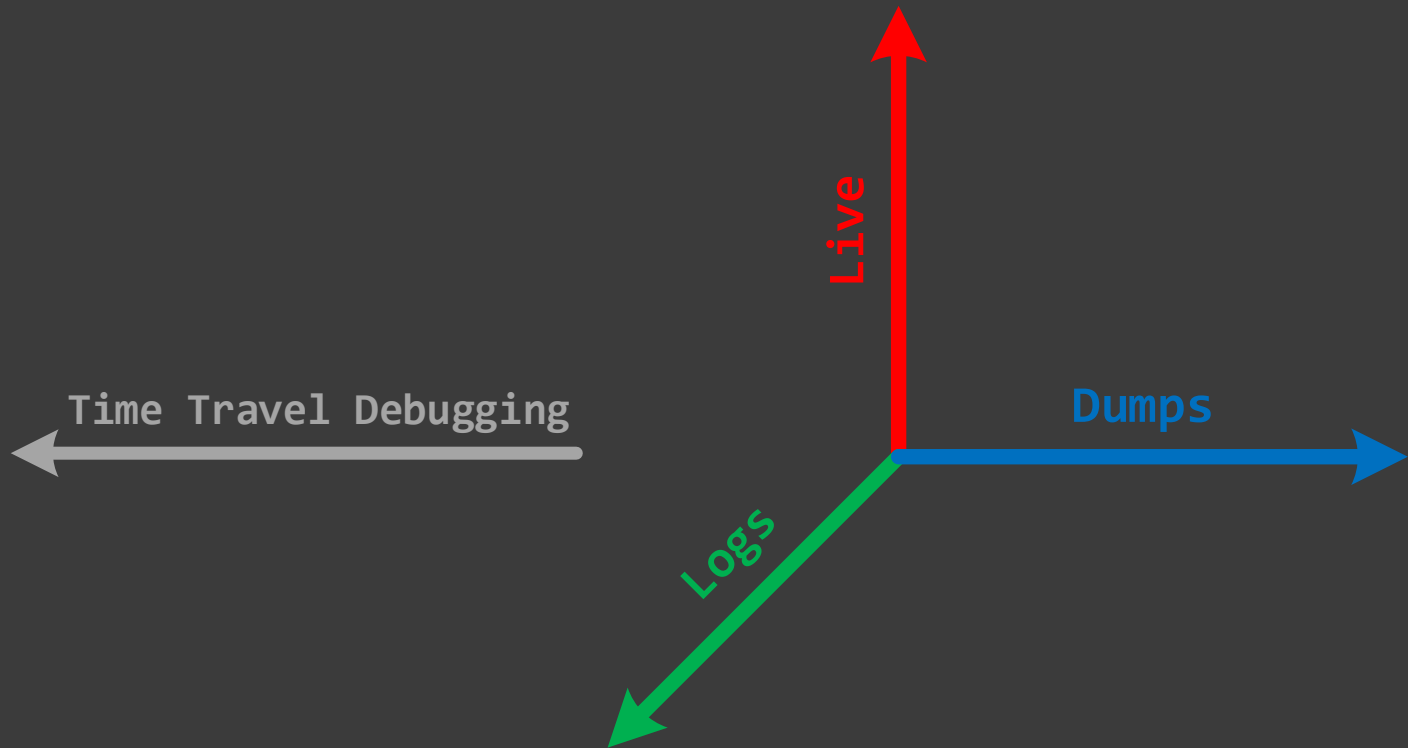
Pattern³



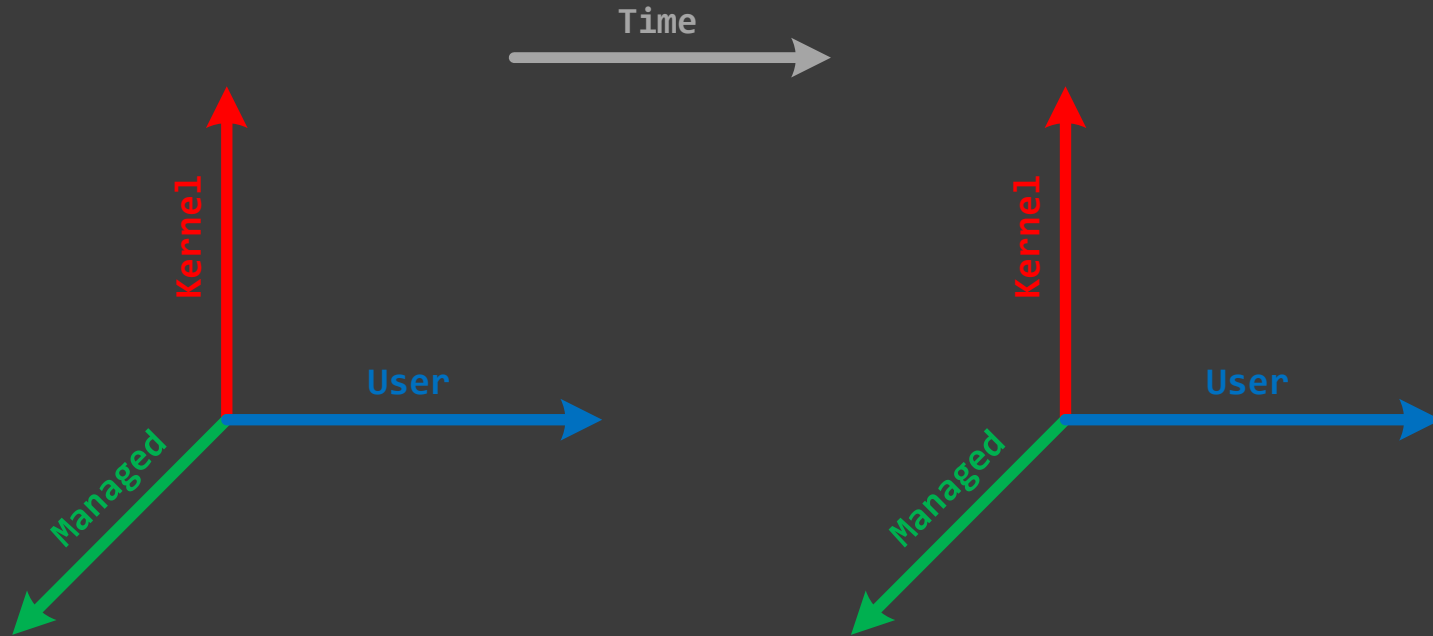
Debugging Paradigm³



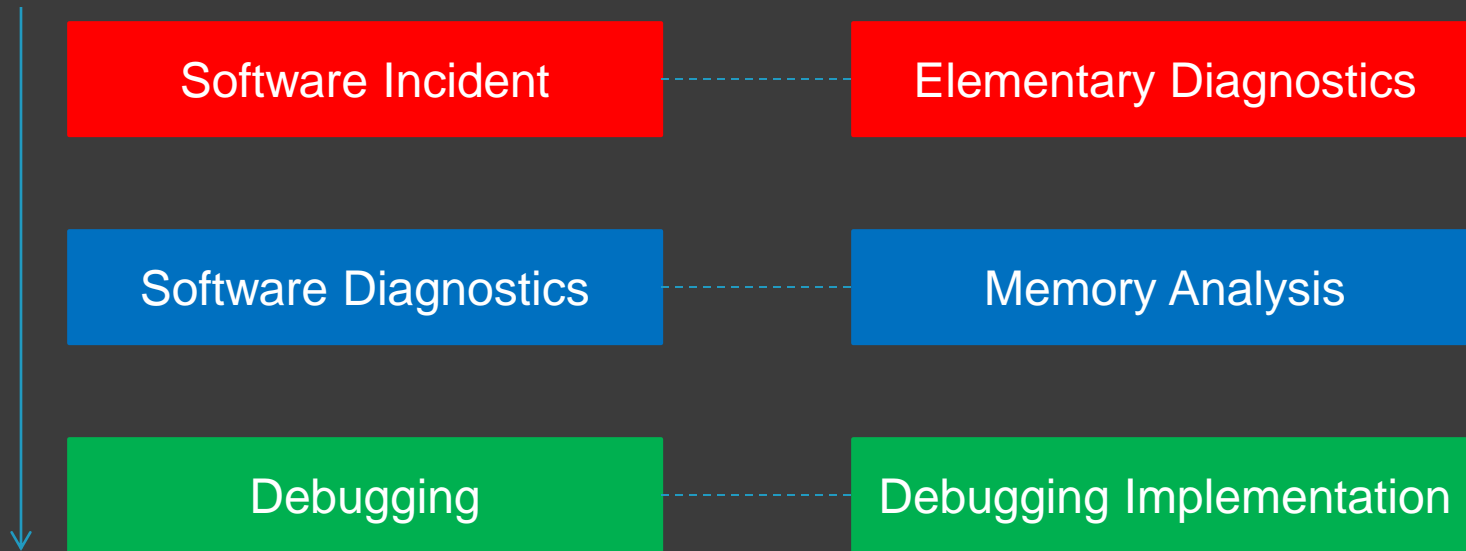
Debugging Paradigm⁴



Memory Spacetime



Pattern Mapping



Elementary Diagnostics

- ⦿ Functional
 - Use-case Deviation

- ⦿ Non-functional
 - Crash
 - Hang (includes delays)
 - Counter Value (includes resource leaks, CPU spikes)
 - Error Message

Analysis Patterns

- ◎ [Memory Analysis catalog](#)
- ◎ [Software Trace and Log Analysis catalog](#)

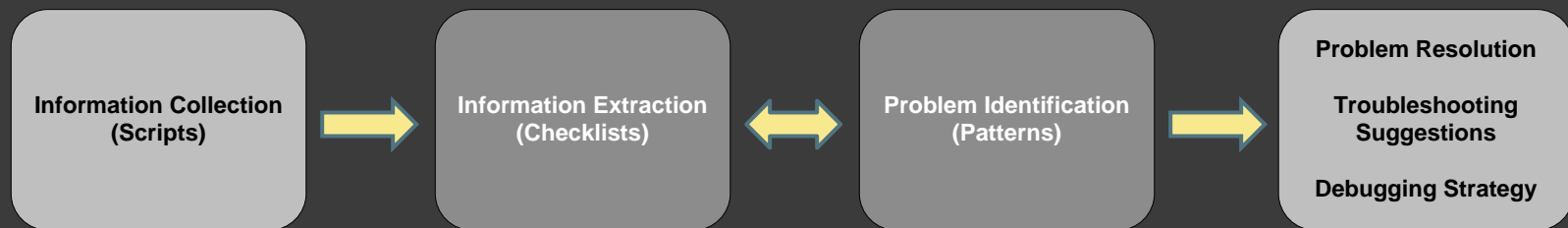
Pattern-Oriented Diagnostic Analysis

Diagnostic Pattern: a common recurrent identifiable problem together with a set of recommendations and possible solutions to apply in a specific context.

Diagnostic Problem: a set of indicators (symptoms, signs) describing a problem.

Diagnostic Analysis Pattern: a common recurrent analysis technique and method of diagnostic pattern identification in a specific context.

Diagnostics Pattern Language: common names of diagnostic and diagnostic analysis patterns. The same language for any operating system: Windows, Mac OS X, Linux, ...

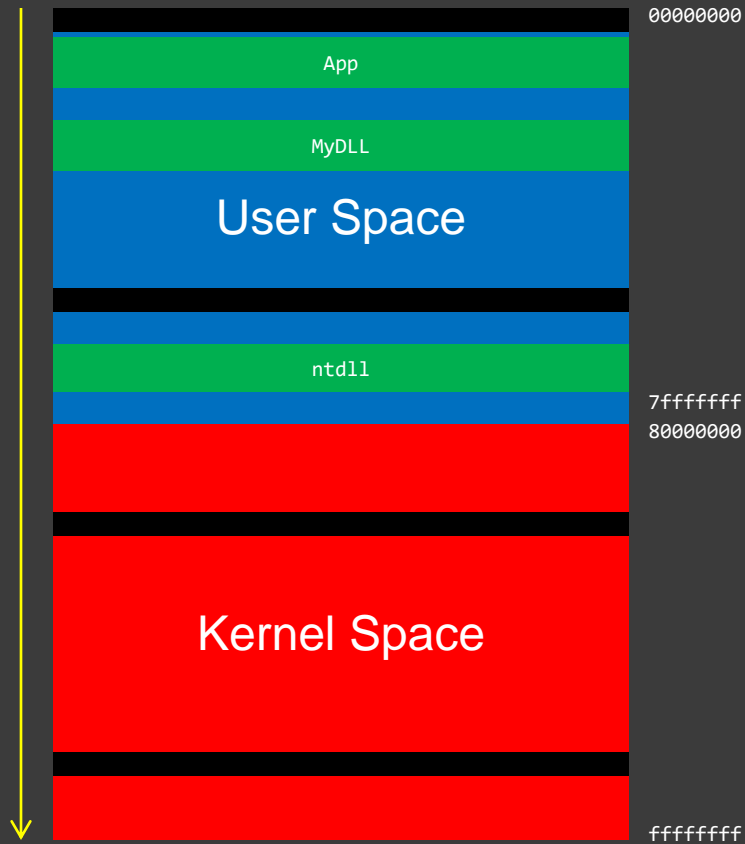


Checklist: <http://www.dumpanalysis.org/windows-memory-analysis-checklist>

Unified Debugging Patterns

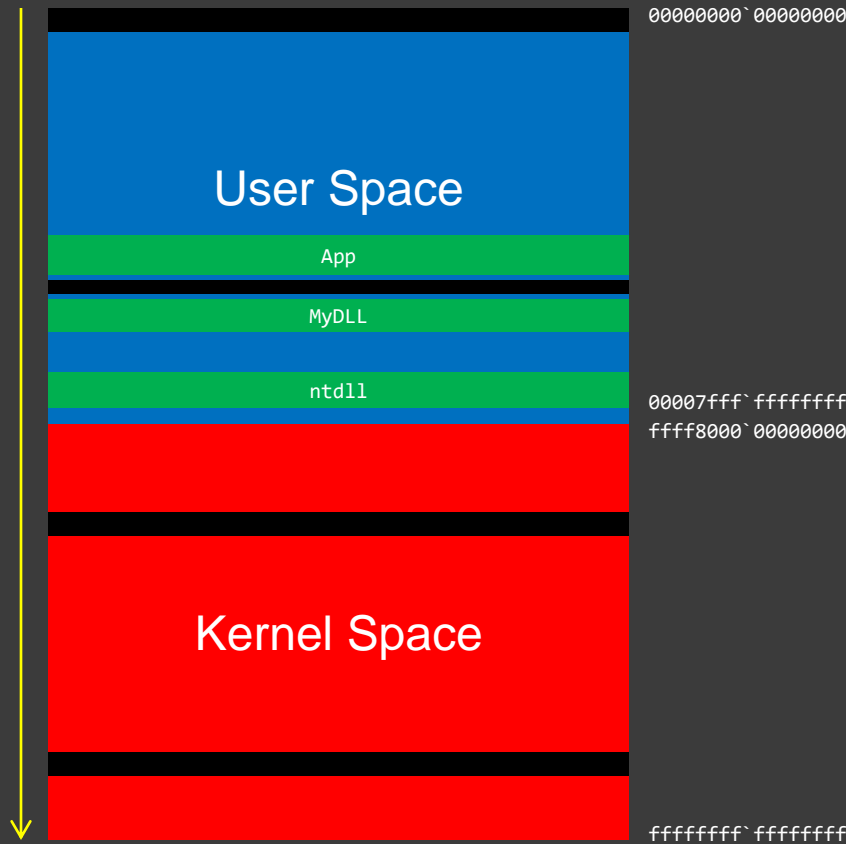
- Analysis (software diagnostics)
- Architecture/Design of debugging
- **Implementation of debugging**
- Usage/presentation of debugging (for example, Watch dialog)

Space Review (x86)



```
0:000> lm
start      end        module name
00ed0000  00f0e000  App
0f450000  0f530000  MyDLL
638d0000  63b2d000  CoreUIComponents
63b30000  63bbb000  CoreMessaging
642d0000  64435000  twinapi_appcore
6beb0000  6c0b4000  comctl32
6d7e0000  6d803000  dwmapi
6d930000  6d9ac000  uxtheme
6d9c0000  6da96000  WinTypes
6dac0000  6dce8000  iertutil
6dcf0000  6de8c000  urlmon
700b0000  70230000  propsys
70230000  7029c000  winspool
702a0000  702f6000  oleacc
70530000  70559000  ntmarta
70af0000  70b08000  mpr
74080000  74099000  bcrypt
74280000  742b0000  IPHLPAPI
746a0000  746aa000  CRYPTBASE
746b0000  746d0000  sspicli
74870000  74892000  gdi32
749a0000  74b2d000  user32
74b60000  74c1f000  msvcrt
74c20000  74c98000  advapi32
74ca0000  74d28000  SHCore
74d30000  74f14000  KERNELBASE
74f20000  7517c000  combase
75180000  75260000  kernel32
75260000  752e3000  clbcatq
752f0000  75434000  msctf
75440000  7678a000  shell32
767a0000  767f8000  bcryptPrimitives
76800000  7691e000  ucrtbase
76920000  769e0000  rpcrt4
769e0000  769f7000  win32u
76a00000  76a39000  cfgmgr32
76ee0000  76ee8000  fltlib
76f00000  76f45000  powrprof
76f50000  76f95000  shlwapi
76fa0000  77036000  oleaut32
77200000  77218000  profapi
77310000  77354000  sechost
773c0000  77524000  gdi32full
77590000  775b6000  imm32
775e0000  776b6000  comdlg32
776c0000  77c7a000  windows_storage
77c80000  77cfd000  msvcpl_win
77df0000  77f80000  ntdll
```

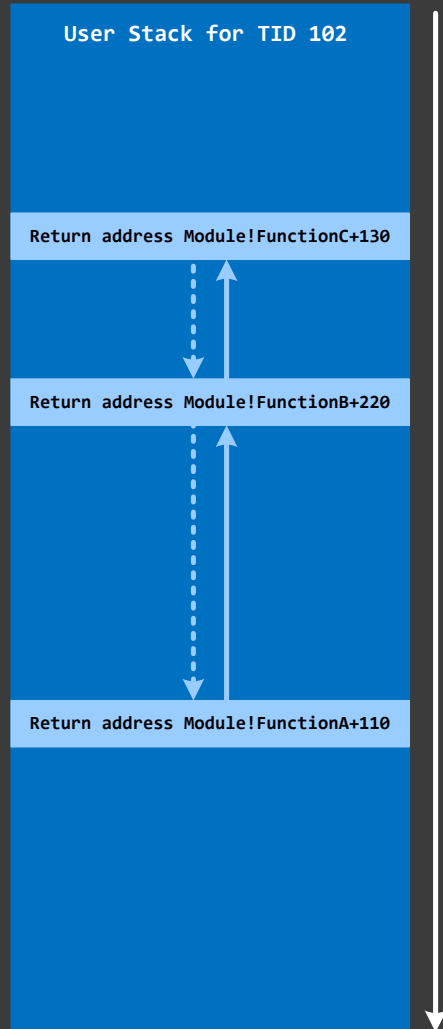
Space Review (x64)



```

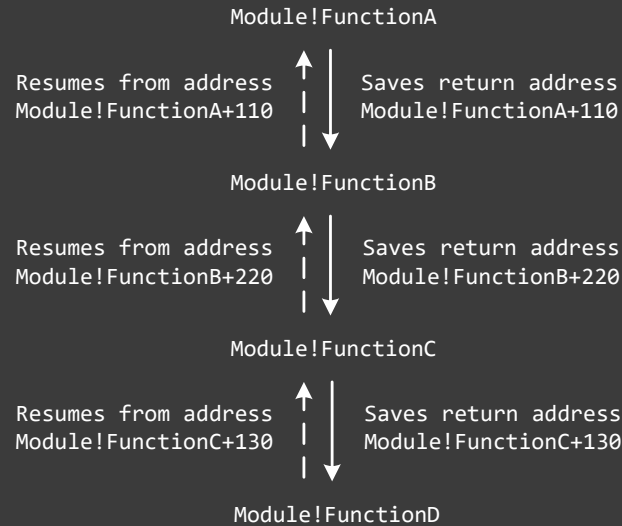
0:000> lm
start          end             module name
00007ff7`73080000 00007ff7`7330f000  App
00007ff8`44990000 00007ff8`44a27000  MyDLL
00007ff8`46ad0000 00007ff8`46d39000  comctl32
00007ff8`56d70000 00007ff8`56ddb000  oleacc
00007ff8`56de0000 00007ff8`56f7a000  GdiPlus
00007ff8`58dd0000 00007ff8`58e54000  winspool
00007ff8`5c6b0000 00007ff8`5c9ce000  CoreUIComponents
00007ff8`5ca10000 00007ff8`5ca75000  ninput
00007ff8`5ce40000 00007ff8`5cf8d000  WinTypes
00007ff8`5db50000 00007ff8`5dd04000  propsys
00007ff8`5ec10000 00007ff8`5ec3a000  winmmbase
00007ff8`5ec40000 00007ff8`5ec63000  winmm
00007ff8`5ee10000 00007ff8`5ee17000  msimg32
00007ff8`5f210000 00007ff8`5f2ea000  CoreMessaging
00007ff8`5f590000 00007ff8`5f628000  uxtheme
00007ff8`5f820000 00007ff8`5f849000  dwmapi
00007ff8`601c0000 00007ff8`601f1000  ntmarta
00007ff8`606d0000 00007ff8`60708000  IPHLPAPI
00007ff8`60c30000 00007ff8`60c55000  bcrypt
00007ff8`610d0000 00007ff8`6111c000  powrprof
00007ff8`61120000 00007ff8`6112a000  fltLib
00007ff8`61150000 00007ff8`61161000  kernel_appcore
00007ff8`61170000 00007ff8`6118f000  profapi
00007ff8`61190000 00007ff8`6128a000  ucrtbase
00007ff8`61290000 00007ff8`612d9000  cfgmgr32
00007ff8`612e0000 00007ff8`61472000  gdi32full
00007ff8`61480000 00007ff8`614a0000  win32u
00007ff8`616f0000 00007ff8`61dfd000  windows_storage
00007ff8`61e00000 00007ff8`61e7a000  bcryptPrimitives
00007ff8`61e80000 00007ff8`61f1f000  msvcp_win
00007ff8`61f20000 00007ff8`62193000  KERNELBASE
00007ff8`62250000 00007ff8`622ab000  sechost
00007ff8`622d0000 00007ff8`63710000  shell32
00007ff8`63710000 00007ff8`637d2000  oleaut32
00007ff8`637e0000 00007ff8`63881000  advapi32
00007ff8`63890000 00007ff8`638bd000  imm32
00007ff8`638c0000 00007ff8`63a50000  user32
00007ff8`63ae0000 00007ff8`63c55000  msctf
00007ff8`63ce0000 00007ff8`63d08000  gdi32
00007ff8`63d20000 00007ff8`63dbe000  msvcrt
00007ff8`63fc0000 00007ff8`64069000  SHCore
00007ff8`64070000 00007ff8`64194000  rpcrt4
00007ff8`641a0000 00007ff8`641f1000  shlwapi
00007ff8`642f0000 00007ff8`64613000  combase
00007ff8`64620000 00007ff8`64771000  ole32
00007ff8`64820000 00007ff8`648d2000  kernel32
00007ff8`64dc0000 00007ff8`64fa1000  ntdll
    
```


Thread Stack Trace

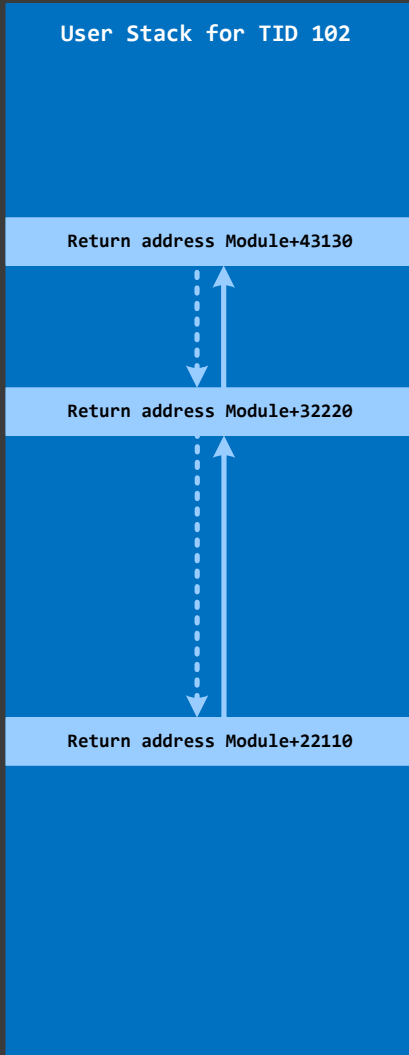


```
FunctionA()  
{  
  ...  
  FunctionB();  
  ...  
}  
FunctionB()  
{  
  ...  
  FunctionC();  
  ...  
}  
FunctionC()  
{  
  ...  
  FunctionD();  
  ...  
}
```

```
0:000> k  
Module!FunctionD  
Module!FunctionC+130  
Module!FunctionB+220  
Module!FunctionA+110
```



Thread Stack Trace (no PDB)

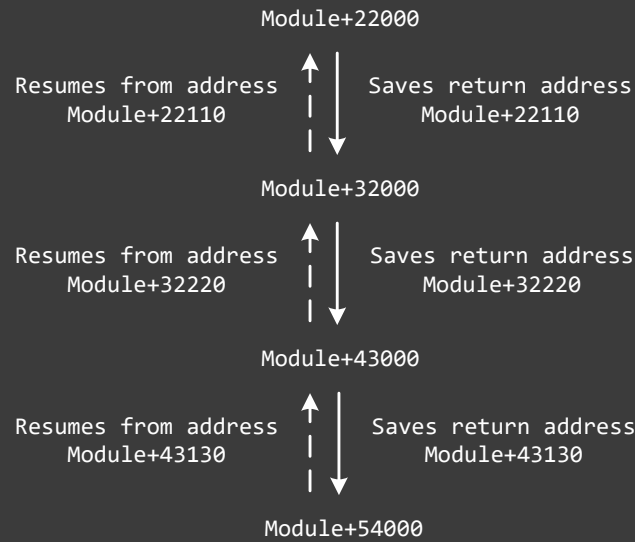


```
FunctionA()  
{  
  ...  
  FunctionB();  
  ...  
}  
FunctionB()  
{  
  ...  
  FunctionC();  
  ...  
}  
FunctionC()  
{  
  ...  
  FunctionD();  
  ...  
}
```

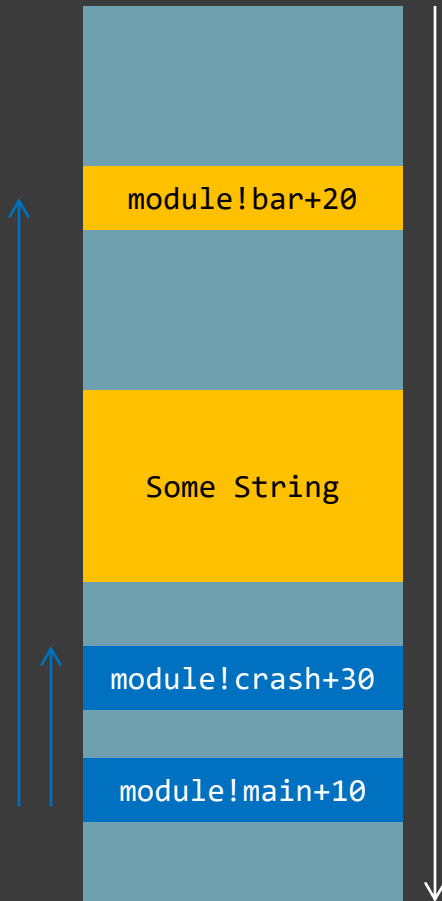
```
Symbol file Module.pdb  
  
FunctionA 22000 - 23000  
FunctionB 32000 - 33000  
FunctionC 43000 - 44000  
FunctionD 54000 - 55000
```

No symbols for Module

```
0:000> k  
Module+0  
Module+43130  
Module+32220  
Module+22110
```



Thread Raw Stack Data



```
void main()
{
    foo();
    crash();
}
```

```
void foo()
{
    char sz[256] = "Some String";
    bar();
}
```

```
void bar()
{
    do();
}
```

```
void crash()
{
    WER();
}
```

```
0:000> k
module!crash+30
module!main+10
```

First vs. Second Chance

- First chance exceptions

WinDbg is notified of an exception, you can ignore it

- Second chance exceptions

If the exception wasn't handled (for example, by a catch block) WinDbg is notified again

- [Relation to crash dumps](#)

Part 2: Practice Exercises

Links

- Applications:

Download links are in exercises UD0 and KD0.

- Exercise Transcripts:

Included in this book.

Warning

Because of live debugging, due to differences in actual systems and ASLR (Address Space Layout Randomization), when you launch applications, actual addresses in WinDbg command output may be different from those shown in exercise transcripts.

Exercise UD0

- ◎ **Goal:** Download and verify your WinDbg Preview installation
- ◎ **Memory Analysis Patterns:** Incorrect Stack Trace
- ◎ [\AWD4\Exercise-UD0-Download-WinDbg-Preview.pdf](#)

User Mode Debugging

Exercises UD1 – UD8

Exercise UD1

- ◎ **Goal:** Learn how code generation parameters can influence process execution behavior
- ◎ **Elementary Diagnostics Patterns:** Crash
- ◎ **Memory Analysis Patterns:** Exception Stack Trace; Constant Subtrace
- ◎ **Debugging Implementation Patterns:** Scope; Variable Value; Type Structure; Code Breakpoint
- ◎ [\AWD4\Exercise-UD1.pdf](#)

Exercise UD2

- **Goal:** Learn how to use hardware breakpoints to catch data corruption
- **Elementary Diagnostics Patterns:** Counter Value
- **Memory Analysis Patterns:** Unloaded Module; Memory Leak (Process Heap); Corrupt Structure; Abnormal Value (*from trace analysis patterns*)
- **Debugging Implementation Patterns:** Break-in; Code Breakpoint; Scope; Variable Value; Data Breakpoint
- [\AWD4\Exercise-UD2.pdf](#)

Exercise UD3

- ◎ **Goal:** Learn how to navigate parameters, static and local variables, and data structures
- ◎ **Elementary Diagnostics Patterns:** Crash
- ◎ **Memory Analysis Patterns:** Exception Stack Trace; Stack Overflow (User Mode); String Parameter; Module Variable
- ◎ **Debugging Implementation Patterns:** Break-in; Scope; Variable Value; Type Structure
- ◎ [\AWD4\Exercise-UD3.pdf](#)

Exercise UD4

- ◎ **Goal:** Learn how to use conditional breakpoints to log behavior
- ◎ **Elementary Diagnostics Patterns:** Use-case Deviation
- ◎ **Memory Analysis Patterns:** -
- ◎ **Debugging Implementation Patterns:** Break-in; Code Breakpoint; Breakpoint Action
- ◎ [\AWD4\Exercise-UD4.pdf](#)

Exercise UD5

- **Goal:** Learn how to debug multiple processes and their deadlock
- **Elementary Diagnostics Patterns:** Crash; Hang
- **Memory Analysis Patterns:** Exception Stack Trace; Constant Subtrace; NULL Pointer (Data); Main Thread; Execution Residue (Unmanaged Space, User); Hidden Exception (User Space); Handled Exception (User Space); Wait Chain (Mutex Objects); Deadlock (Objects, User Space)
- **Debugging Implementation Patterns:** Break-in
- [\AWD4\Exercise-UD5.pdf](#)

Expected Behavior

Thread A

Acquires Mutex A

Waits for Mutex B
Acquires Mutex B

Releases Mutex B
Releases Mutex A

Thread B

Acquires Mutex B

Releases Mutex B
Waits for Mutex A

Acquires Mutex A

Releases Mutex A

Deadlock

Thread A

Acquires Mutex A

Waits for Mutex B

Thread B

Acquires Mutex B

NewFeature()

Waits for Mutex A

Exercise UD6

- ◎ **Goal:** Learn how to recognize when we need kernel level debugging
- ◎ **Elementary Diagnostics Patterns:** Hang; Counter Value
- ◎ **Memory Analysis Patterns:** Abnormal Value (*from trace analysis patterns*); Spiking Thread
- ◎ **Debugging Implementation Patterns:** Break-in; Code Breakpoint; Data Breakpoint; Code Trace
- ◎ [\AWD4\Exercise-UD6.pdf](#)

Exercise UD7

- **Goal:** Learn how to manipulate threads to debug race conditions
- **Elementary Diagnostics Patterns:** Crash
- **Memory Analysis Patterns:** Exception Stack Trace; NULL Pointer (Data)
- **Debugging Implementation Patterns:** Frozen Thread
- [\AWD4\Exercise-UD7.pdf](#)

Exercise UD8

- **Goal:** Learn how to inspect heap for signs of corruption
- **Elementary Diagnostics Patterns:** Crash
- **Memory Analysis Patterns:** Dynamic Memory Corruption (Process Heap); Module Variable; Exception Stack Trace
- **Debugging Implementation Patterns:** Break-in
- [\AWD4\Exercise-UD8.pdf](#)

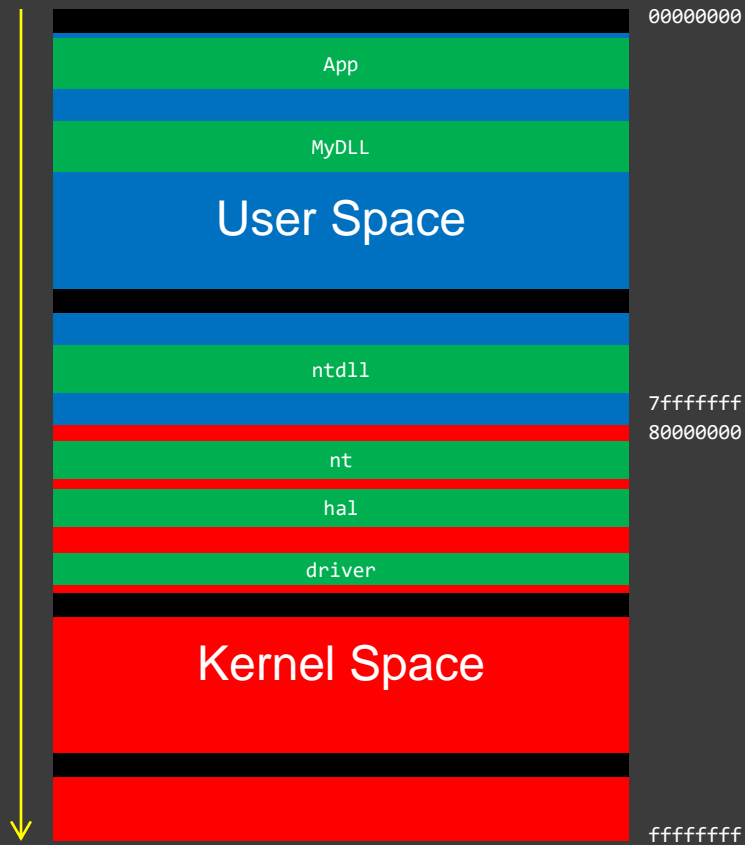
Kernel Mode Debugging

Exercises KD6, KD9, KD10

Exercise KD0

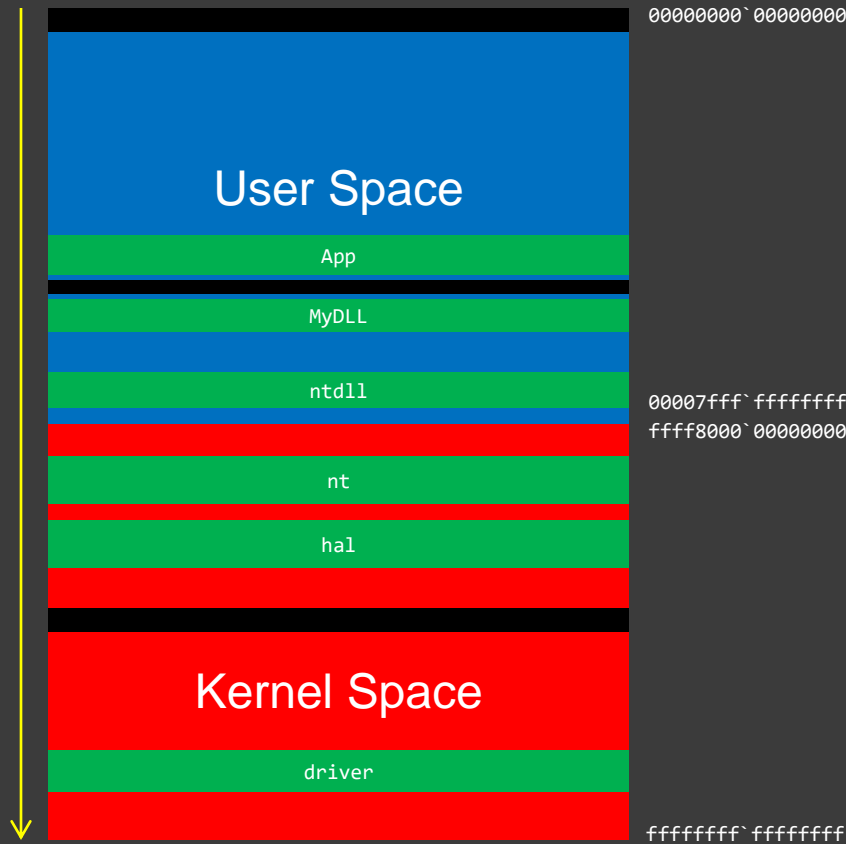
- ◎ **Goal:** Set up Hyper-V or VMware kernel debugging environment
- ◎ [\AWD4\Exercise-KD0-Kernel-Debugging-Setup.pdf](#)

Space Review (x86)



```
0: kd> !mk
start  end      module name
80200000 8020a000  BATTC
8020a000 8020c900  compbatt
8020d000 80215000  msisadv
80215000 8021e000  WMILIB
8021e000 8022b000  WDFLDR
8022b000 80266000  CLFS
80266000 8026e000  BOOTVID
[...]
81800000 81ba1000  nt
81ba1000 81bd5000  hal
[...]
87eb3000 87ed6000  ndiswan
87ed6000 87ee1000  ndistapi
87ee1000 87ef8000  rasl2tp
87ef8000 87f03000  TDI
[...]
937b4000 93800000  srv
9446d000 94480000  dump_LSI_SCSI
96ca1000 96cc9000  fastfat
```

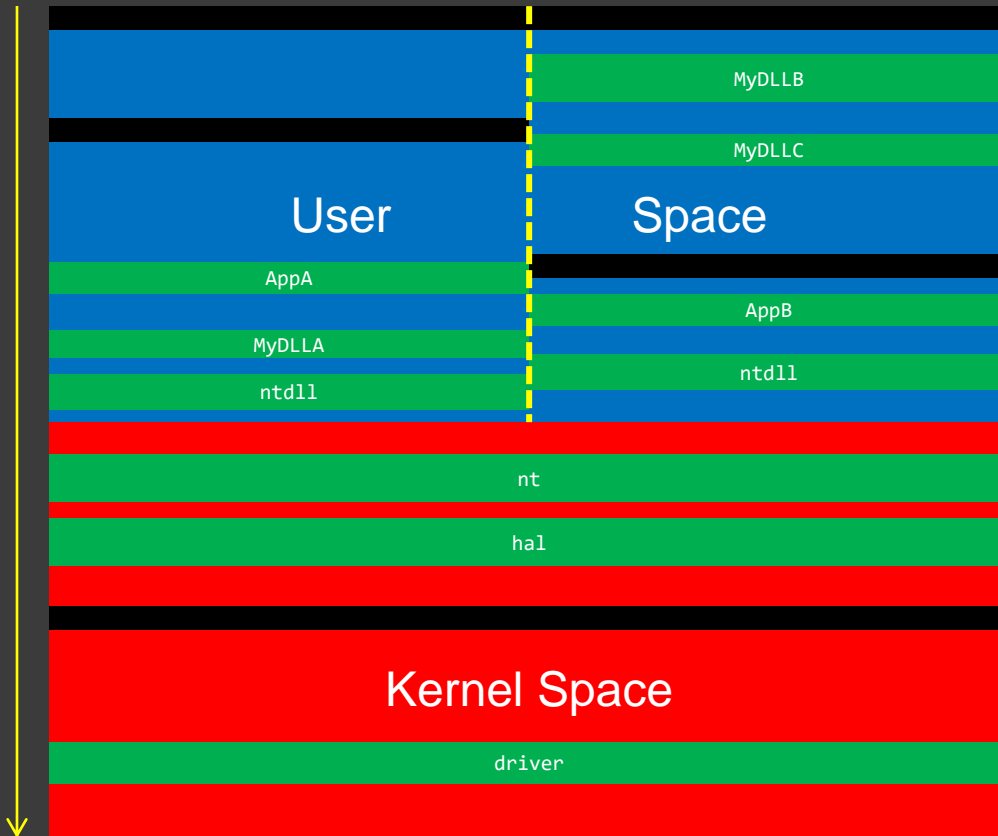
Space Review (x64)



```

0: kd> lmk
start          end                module name
fffffd414`7bc00000 fffffd414`7bf90000 win32kfull
fffffd414`7bf90000 fffffd414`7c1c4000 win32kbase
fffffd414`7c1d0000 fffffd414`7c20f000 cdd
fffffd414`7c730000 fffffd414`7c7ac000 win32k
fffff802`1cc05000 fffff802`1d566000 nt
fffff802`1d566000 fffff802`1d5f2000 hal
fffff802`1d800000 fffff802`1d80b000 kd
fffff803`9f200000 fffff803`9f264000 CLFS
fffff803`9f270000 fffff803`9f294000 tm
fffff803`9f2a0000 fffff803`9f2b7000 PSHED
fffff803`9f2c0000 fffff803`9f2cb000 BOOTVID
[...]
fffff803`a0290000 fffff803`a0534000 tcpip
fffff803`a0540000 fffff803`a05b6000 fwpmc1nt
fffff803`a05c0000 fffff803`a05ed000 wfplwfs
fffff803`a05f0000 fffff803`a06ac000 fvevol
fffff803`a06b0000 fffff803`a06bb000 volume
fffff803`a06c0000 fffff803`a0727000 volsnap
fffff803`a0730000 fffff803`a077c000 rdyboost
fffff803`a0780000 fffff803`a07a4000 mup
fffff803`a07b0000 fffff803`a07c1000 iorate
fffff803`a07e0000 fffff803`a07fc000 disk
[...]
fffff803`a3020000 fffff803`a3028000 driver
fffff803`a3040000 fffff803`a304f000 dump_diskdump
fffff803`a3070000 fffff803`a308f000 dump_LSI_SAS
fffff803`a30b0000 fffff803`a30cd000 dump_dumpfve
fffff803`a3280000 fffff803`a3346000 dxgms2
fffff803`a3350000 fffff803`a3398000 WUDFRd
fffff803`a33a0000 fffff803`a33c7000 luafv
fffff803`a33d0000 fffff803`a33f8000 wcifs
    
```

Space Review

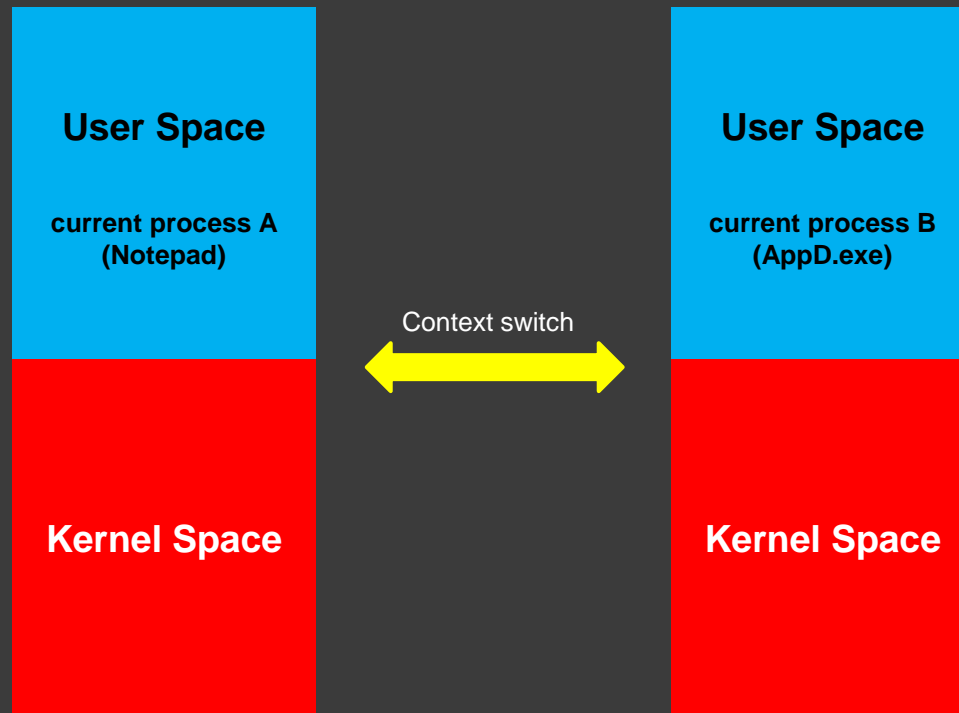


```
0: kd> !process <address> 3f
0: kd> .process /r /p <address>
0: kd> !thread <address> 3f
0: kd> .thread /r /p <address>
0: kd> .thread /w <address>
```

[Complete stack traces \(x64 + x86\)](#)

Context Switch

We always see the current process space



Common Commands

- **.logopen <file>**
Opens a log file to save all subsequent output
- **View commands**
Dump everything or selected processes and threads (context changes automatically)
- **Switch commands**
Switch to a specific process or thread

View Commands

- **!process 0 0**
Lists all processes
- **!process <address> 3f**
Lists process information including CPU times, environment, modules and its thread stack traces
- **!thread <address> 1f**
Shows thread information and stack trace

Switch Commands

- **.process /r /p <address>**

Switches to a specified process. Its context becomes current. Reloads symbol files for user space. Now we can use commands like !cs

```
0: kd> .process /r /p fffffa80044d8b30
Implicit process is now fffffa80`044d8b30
Loading User Symbols
.....
```

- **.thread <address>**

Switches to a specified thread. Assumes the current process context. Now we can use commands like k*

- **.thread /r /p <address>**

The same as the previous command but makes the thread process context current and reloads symbol files for user space:

```
0: kd> .thread /r /p fffffa80051b7060
Implicit thread is now fffffa80`051b7060
Implicit process is now fffffa80`044d8b30
Loading User Symbols
.....
```

Exercise KD6

- ◎ **Goal:** Learn how to use kernel level debugging to catch corruption caused by a driver or other process
- ◎ **Elementary Diagnostics Patterns:** Hang; Counter Value
- ◎ **Memory Analysis Patterns:** Abnormal Value (*from trace analysis patterns*); Spiking Thread
- ◎ **Debugging Implementation Patterns:** Code Breakpoint; Data Breakpoint; Code Trace
- ◎ [\AWD4\Exercise-KD6.pdf](#)

Exercise KD9

- **Goal:** Learn how to debug a 32-bit process under x64 Windows
- **Elementary Diagnostics Patterns:** Hang
- **Memory Analysis Patterns:** Virtualized Process; Debugger Bug; Execution Residue (Unmanaged Space, User); Rough Stack Trace (Unmanaged Space); Message Box; String Parameter; Near Exception
- **Debugging Implementation Patterns:** Break-in
- [\AWD4\Exercise-KD9.pdf](#)

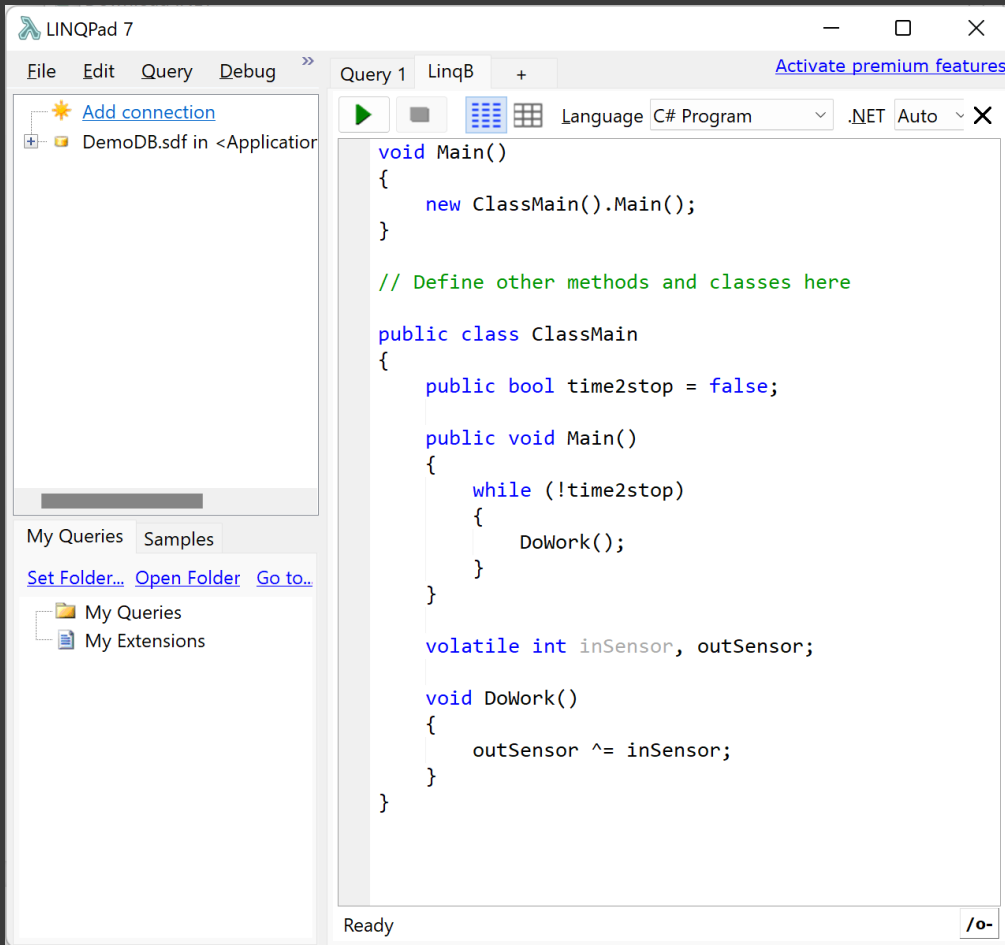
Exercise KD10

- ◎ **Goal:** Learn how to debug handle leaks in user and kernel mode debugging
- ◎ **Elementary Diagnostics Patterns:** Counter Value
- ◎ **Memory Analysis Patterns:** Handle Leak; Historical Information
- ◎ **Debugging Implementation Patterns:** Break-in; Usage Trace
- ◎ [\AWD4\Exercise-KD10.pdf](#)

Managed Debugging

Exercise MD11

Modeling with LINQPad



The screenshot shows the LINQPad 7 interface. The main editor displays the following C# code:

```
void Main()
{
    new ClassMain().Main();
}

// Define other methods and classes here

public class ClassMain
{
    public bool time2stop = false;

    public void Main()
    {
        while (!time2stop)
        {
            DoWork();
        }
    }

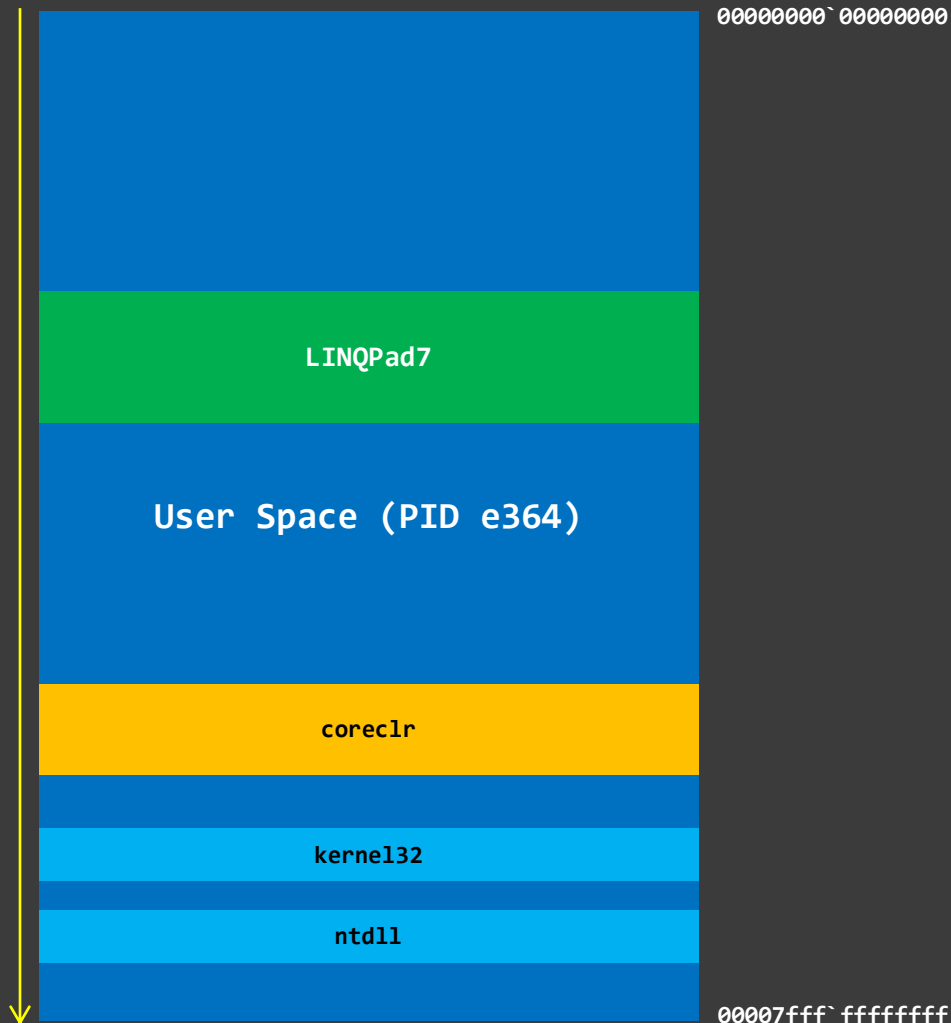
    volatile int inSensor, outSensor;

    void DoWork()
    {
        outSensor ^= inSensor;
    }
}
```

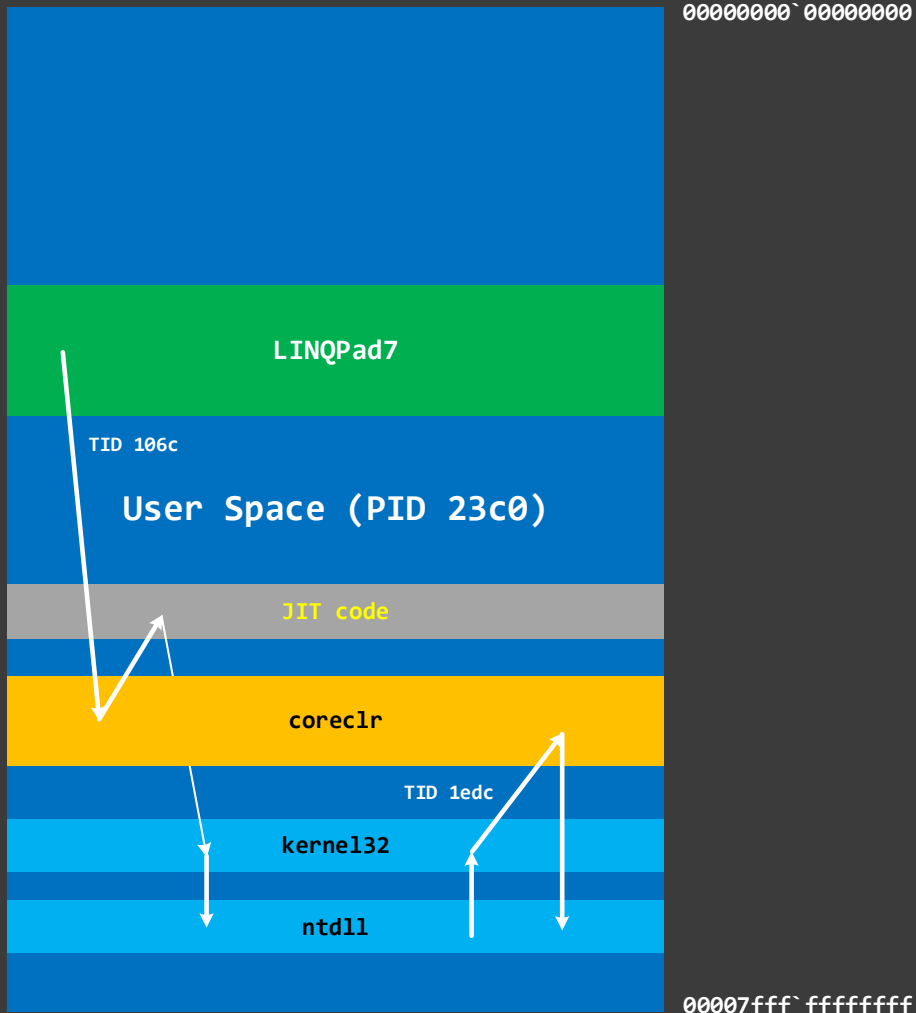
The interface includes a menu bar (File, Edit, Query, Debug), a toolbar with execution buttons, and a status bar at the bottom showing 'Ready'.

<http://www.linqpad.net/>

User / Managed Space



Process Threads



~<n>s

Switches between threads

k

Shows unmanaged stack trace

!Threads

Shows managed threads

!CLRStack

Shows managed stack trace

Stack Trace Example

```
0:000> k!l
```

#	Child-SP	RetAddr	Call Site
00	00000029`6e3add78	00007ffa`7eb90458	win32u!NtUserWaitMessage+0x14
01	00000029`6e3add80	00007ffa`d7244d61	0x00007ffa`7eb90458
02	00000029`6e3ade40	00007ffa`d7247486	System_Windows_Forms!...+0x581
03	00000029`6e3adf50	00007ffa`d7247026	System_Windows_Forms!...+0x416
04	00000029`6e3ae000	00007ffa`d6ef212b	System_Windows_Forms!...+0x46
05	00000029`6e3ae060	00007ffa`7cb021e4	System_Windows_Forms!...+0x3b
06	00000029`6e3ae0a0	00007ffa`7cae2534	0x00007ffa`7cb021e4
07	00000029`6e3ae350	00007ffa`7c70a16d	0x00007ffa`7cae2534
08	00000029`6e3ae680	00007ffa`7c7015c2	0x00007ffa`7c70a16d
09	00000029`6e3ae6e0	00007ffa`dc226ce3	0x00007ffa`7c7015c2
0a	00000029`6e3ae7b0	00007ffa`dc1bcc42	coreclr!CallDescrWorkerInternal+0x83
0b	(Inline Function)	-----`-----	coreclr!CallDescrWorkerWithHandler+0x57
0c	00000029`6e3ae7f0	00007ffa`dc1c3c09	coreclr!MethodDescCallSite::...+0x196
0d	(Inline Function)	-----`-----	coreclr!MethodDescCallSite::Call+0xb
0e	00000029`6e3ae930	00007ffa`dc1c4097	coreclr!RunMain+0x1f5
0f	00000029`6e3aeb10	00007ffa`dc1c4841	coreclr!Assembly::ExecuteMainMethod+0x1cb
10	00000029`6e3aeea0	00007ffa`dc0e21c1	coreclr!CorHost2::ExecuteAssembly+0x221
11	00000029`6e3af030	00007ffb`2ef54e2d	coreclr!coreclr_execute_assembly+0x101
12	00000029`6e3af0d0	00007ffb`2ef62e27	hostpolicy!coreclr_t::execute_assembly+0x2d
13	00000029`6e3af120	00007ffb`2ef62a36	hostpolicy!run_app_for_context+0x387
14	00000029`6e3af280	00007ffb`2ef64262	hostpolicy!run_app+0x46
15	00000029`6e3af2d0	00007ffb`36ff3a7e	hostpolicy!corehost_main+0x132
16	00000029`6e3af480	00007ffb`36ff72d8	hostfxr!execute_app+0x1de
17	(Inline Function)	-----`-----	hostfxr!?A0xd51c85dd::read_config...+0x10a
18	00000029`6e3af570	00007ffb`36ff5b5b	hostfxr!fx_muxer_t::handle_exec...+0x214
19	00000029`6e3af660	00007ffb`36ff2109	hostfxr!fx_muxer_t::execute+0x39b
1a	00000029`6e3af7a0	00007ff6`ea712361	hostfxr!hostfxr_main_startupinfo+0x89
1b	00000029`6e3af8a0	00007ff6`ea712758	LINQPad6!exe_start+0x651
1c	00000029`6e3afad0	00007ff6`ea714608	LINQPad6!wmain+0x88
1d	(Inline Function)	-----`-----	LINQPad6!invoke_main+0x22
1e	00000029`6e3afb00	00007ffb`58387034	LINQPad6!__scrt_common_main_seh+0x10c
1f	00000029`6e3afb40	00007ffb`5a002651	kernel32!BaseThreadInitThunk+0x14
20	00000029`6e3afb70	00000000`00000000	ntdll!RtlUserThreadStart+0x21

Examining JIT Code

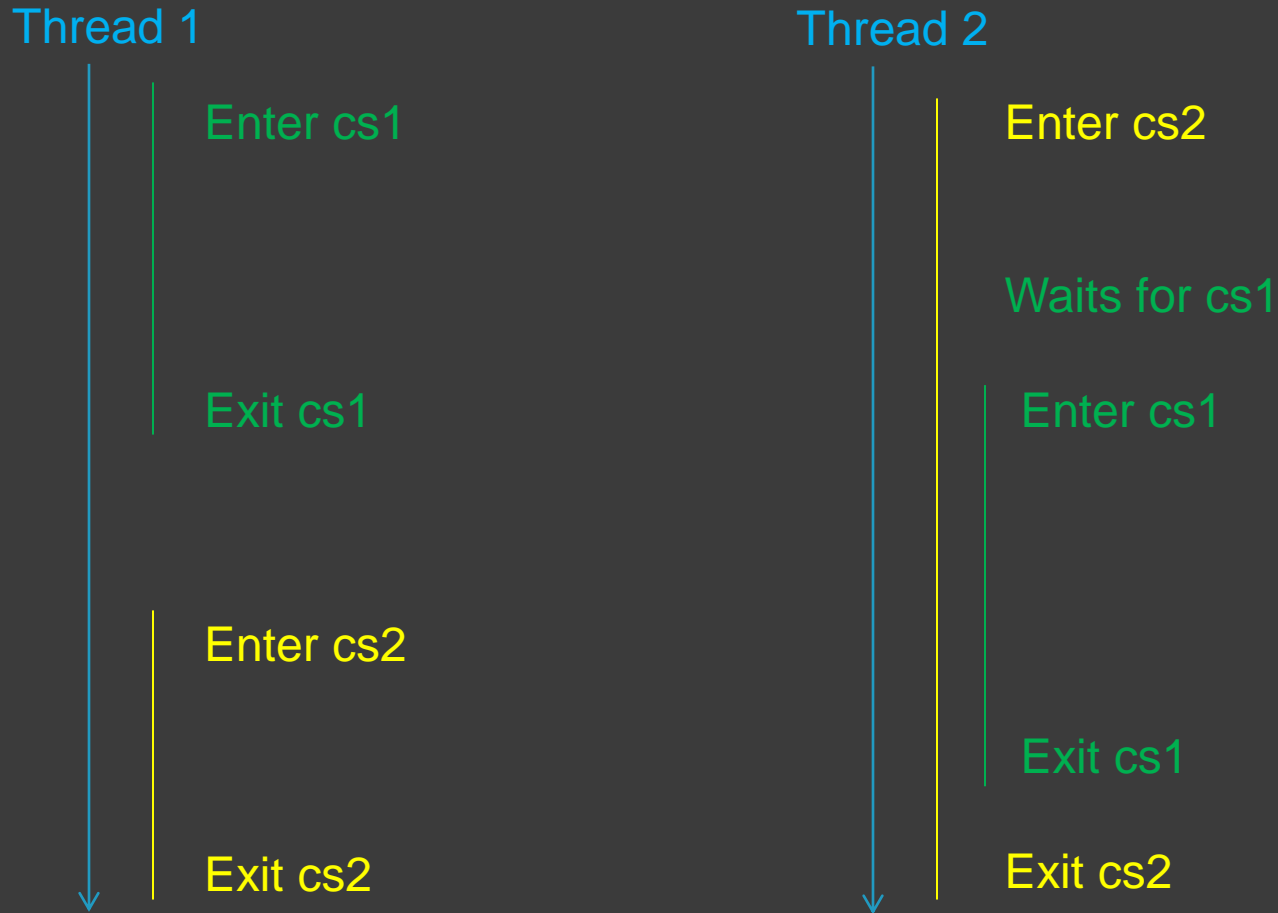
```
0:000> !IP2MD 0x00007ffa`7cae2534
MethodDesc: 00007ffa7c7f5aa0
Method Name: LINQPad.UIProgram.Go(System.String[])
Class: 00007ffa7c803a28
MethodTable: 00007ffa7c7f7078
mdToken: 00000000060001A4
Module: 00007ffa7c79f798
IsJitted: yes
Current CodeAddr: 00007ffa7cae1b90
Version History:
  ILCodeVersion: 0000000000000000
  ReJIT ID: 0
  IL Addr: 0000000000000000
    CodeAddr: 00007ffa7cae1b90 (MinOptJitted)
    NativeCodeVersion: 0000000000000000
```

```
0:000> !DumpModule 00007ffa7c79f798
Name: C:\Program Files\LINQPad6\LINQPad.GUI.dll
Attributes: PEFile SupportsUpdateableMethods
Assembly: 00000177c5cdece0
BaseAddress: 00000177DFDE0000
PEFile: 00000177C5CDE0E0
ModuleId: 00007FFA7C7D1860
ModuleIndex: 0000000000000001
LoaderHeap: 0000000000000000
TypeDefToMethodTableMap: 00007FFA7C7A0020
TypeRefToMethodTableMap: 00007FFA7C7A1860
MethodDefToDescMap: 00007FFA7C7A4138
FieldDefToDescMap: 00007FFA7C7AF300
MemberRefToDescMap: 0000000000000000
FileReferencesMap: 00007FFA7C7B7F78
AssemblyReferencesMap: 00007FFA7C7B7F80
MetaData start address: 00000177DFE887DC (719936 bytes)
```

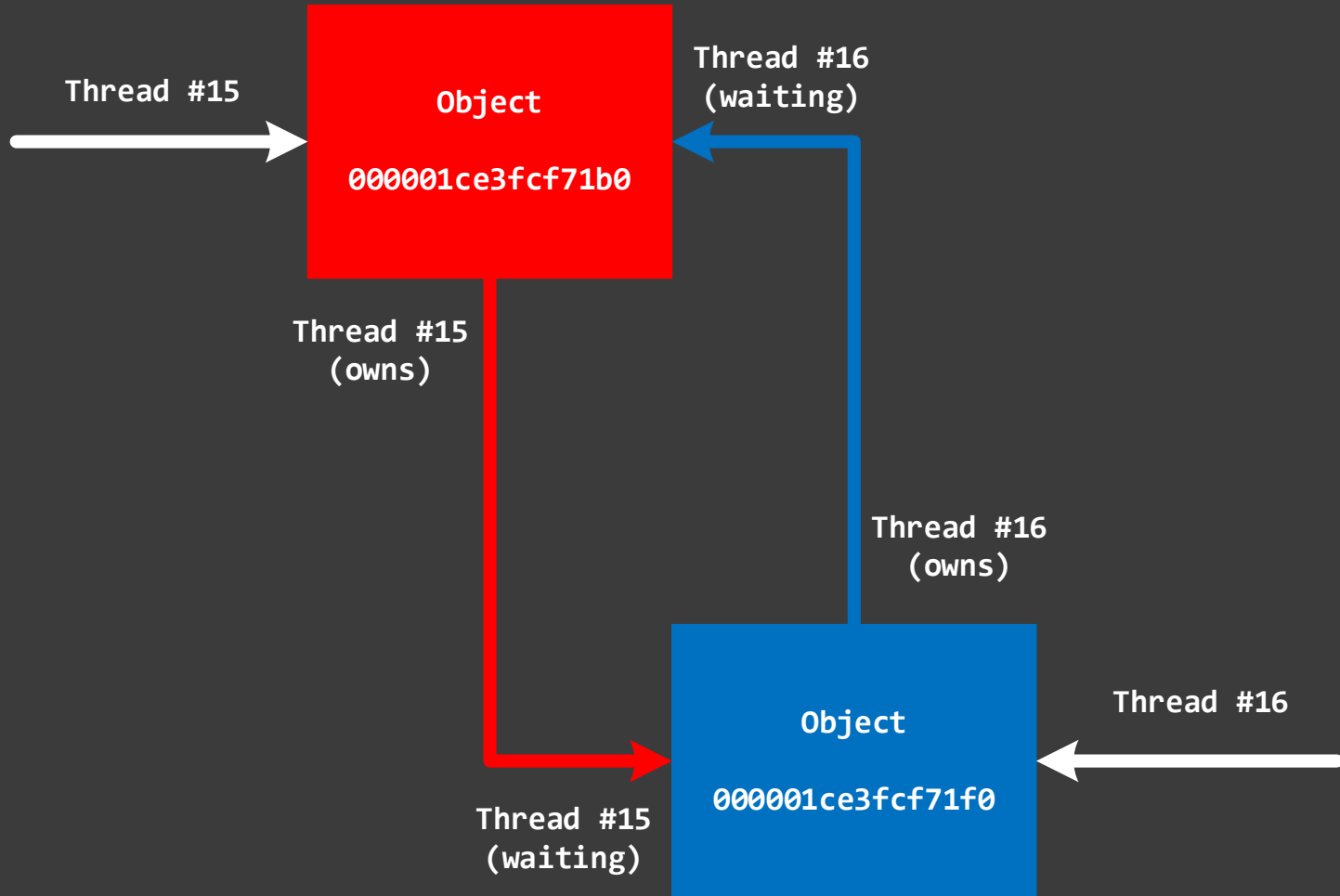
Exercise MD11

- **Goal:** Learn how to find problem modules, classes and methods, disassemble code, dump object references, recognize and analyze deadlocks
- **Elementary Diagnostics Patterns:** Crash; Hang
- **Memory Analysis Patterns:** Exception Stack Trace; NULL Pointer (Data); CLR Thread; JIT Code; Deadlock (Managed Space); Execution Residue (Managed Space); Hidden Exception (Managed Space)
- **Debugging Implementation Patterns:** Break-in
- [\AWD4\Exercise-MD11.pdf](#)

Expected Behavior



Deadlock



Exercise TD5

- **Goal:** Learn how to find hidden exceptions using Time Travel Debugging
- **Elementary Diagnostics Patterns:** Hang
- **Memory Analysis Patterns:** Hidden Exception (User Space)
- **Debugging Implementation Patterns:** Instruction Trace
- [\AWD4\Exercise-TD5.pdf](#)

Postmortem Debugging

◎ Memory dump collection

- `.dump` / `.dumpcab` WinDbg commands
- [External methods](#)

◎ Training

- [Accelerated Windows Memory Dump Analysis](#)
- [Advanced Windows Memory Dump Analysis](#)
- [Accelerated .NET Core Memory Dump Analysis](#)

Analysis Pattern Links

[Spiking Thread](#)

[Debugger Bug](#)

[Hidden Exception \(User Space\)](#)

[Execution Residue \(Managed Space\)](#)

[Managed Stack Trace](#)

[NULL Pointer \(Code\)](#)

[Stack Overflow \(User Mode\)](#)

[Deadlock \(Objects, User Space\)](#)

[Message Box](#)

[String Parameter](#)

[Handle Leak](#)

[Abnormal Value](#)

[Module Variable](#)

[JIT Code](#)

[Unloaded Module](#)

[Main Thread](#)

[Near Exception](#)

[CLR Thread](#)

[Exception Stack Trace](#)

[Handled Exception \(User Space\)](#)

[Managed Code Exception](#)

[NULL Pointer \(Data\)](#)

[Dynamic Memory Corruption \(Process Heap\)](#)

[Rough Stack Trace \(Unmanaged Space\)](#)

[Virtualized Process \(WOW64\)](#)

[Memory Leak \(Process Heap\)](#)

[Wait Chain \(Mutex Objects\)](#)

[Historical Information](#)

[Counter Value](#)

[Deadlock \(Managed Space\)](#)

[Hidden Exception \(Managed Space\)](#)

[Corrupt Structure](#)

[Execution Residue \(Unmanaged Space, User\)](#)

Resources

- WinDbg Help / WinDbg.org (quick links)
- DumpAnalysis.org / SoftwareDiagnostics.Institute / PatternDiagnostics.com
- Debugging.TV / YouTube.com/DebuggingTV / YouTube.com/PatternDiagnostics
- [Practical Foundations of Windows Debugging, Disassembling, Reversing, Second Edition](#)
- [Windows Debugging Notebook: Essential User Space WinDbg Commands](#)
- [Software Diagnostics Library](#)
- [Pattern-Driven Software Problem Solving](#)
- [Memory Dump Analysis Anthology \(Diagnomicon\)](#)



Q&A

Please send your feedback using the contact form on PatternDiagnostics.com

Thank you for attendance!