

Public Preview  
Version

# Mac OS X Core Dump Analysis **Accelerated**

**Version 2.0**

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# Prerequisites

## Basic Mac OS X troubleshooting

### GDB Commands

We use these boxes to introduce GDB commands used in practice exercises

### LLDB Commands

We use these boxes to introduce LLDB commands used in practice exercises

# Training Goals

- Review fundamentals
- Learn how to collect core dumps
- Learn how to analyze core dumps

# Training Principles

- ⦿ Talk only about what I can show
- ⦿ Lots of pictures
- ⦿ Lots of examples
- ⦿ Original content

# Schedule Summary

## Day 1

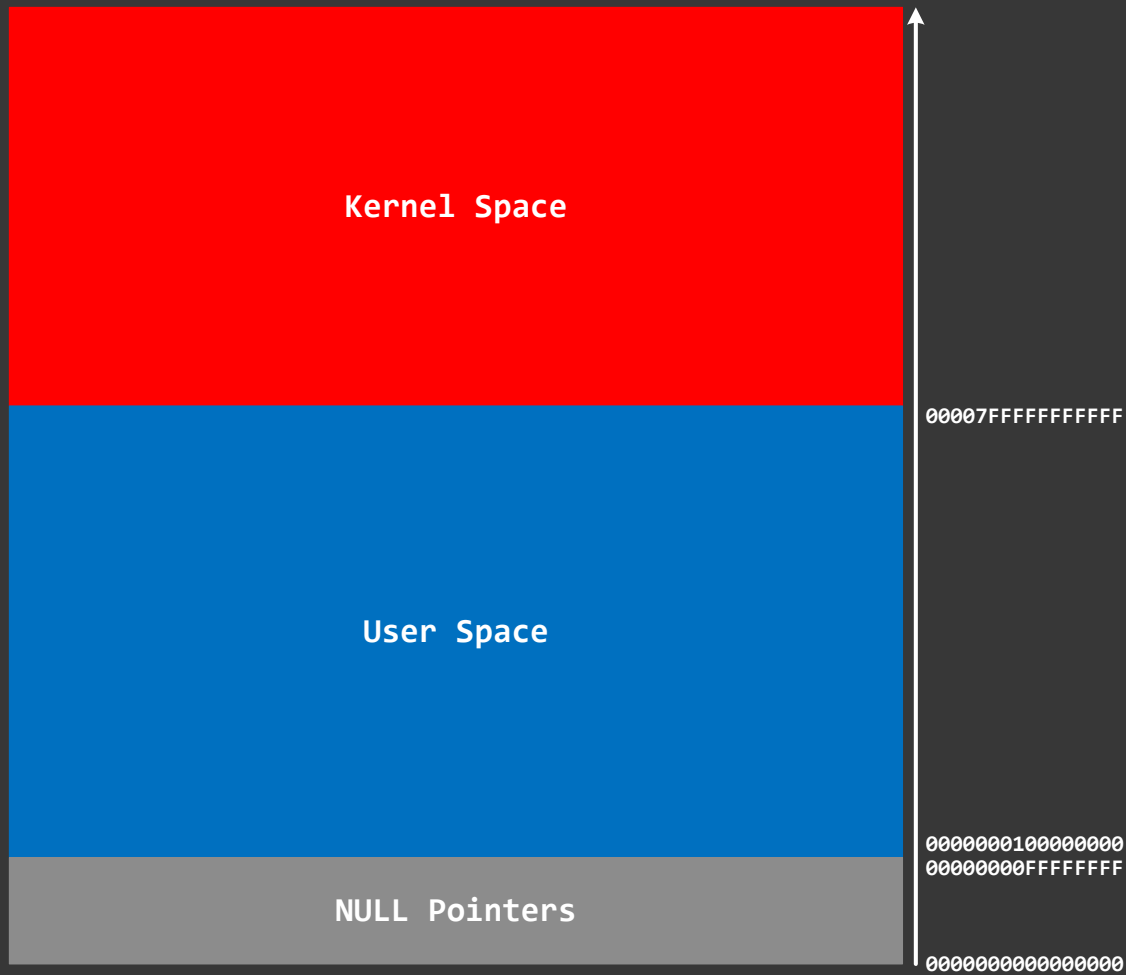
- Analysis Fundamentals (30 minutes)
- Core dump collection methods (10 minutes)
- Basic Core Memory Dumps (1 hour 20 minutes)

## Day 2

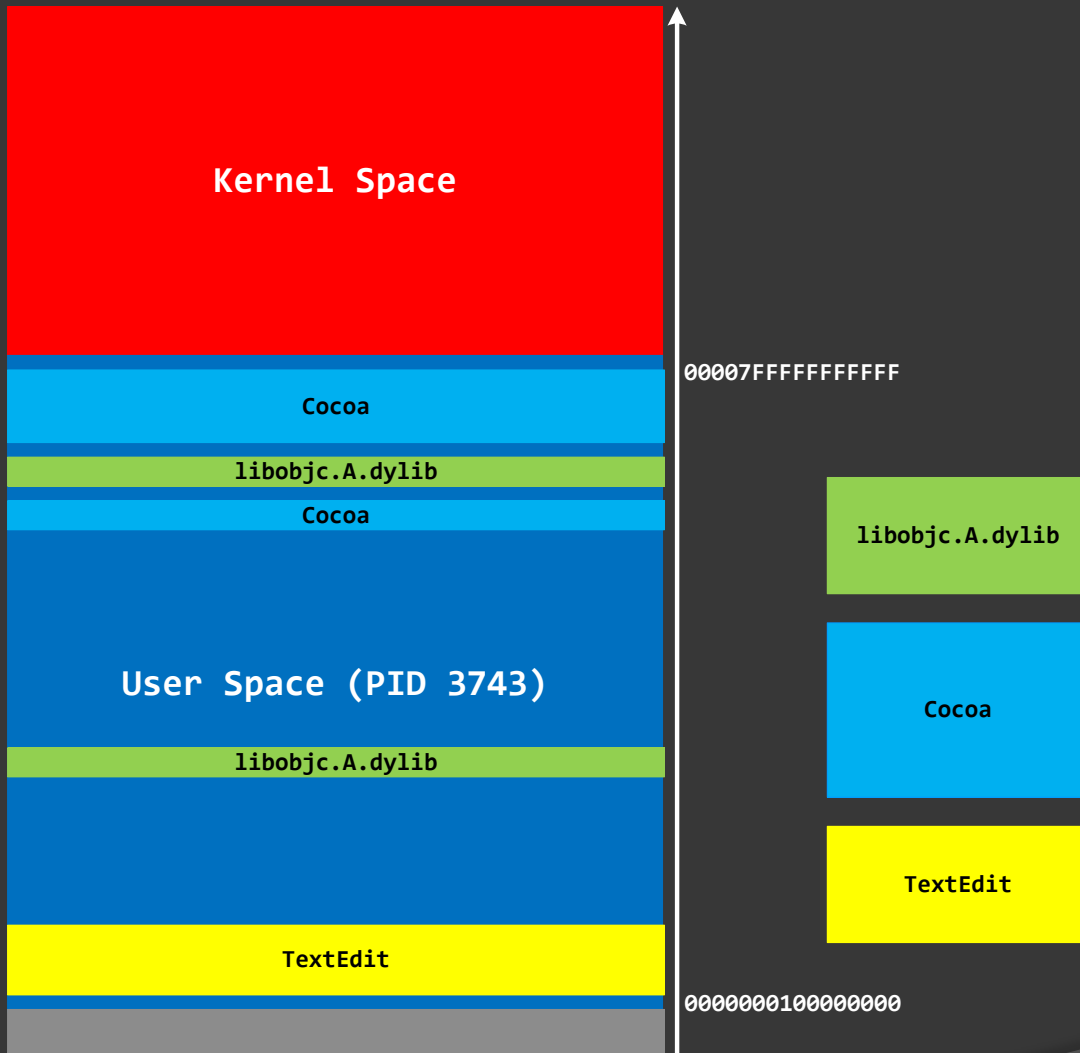
- Core Memory Dumps (2 hours)

# Part 1: Fundamentals

# Memory/Kernel/User Space

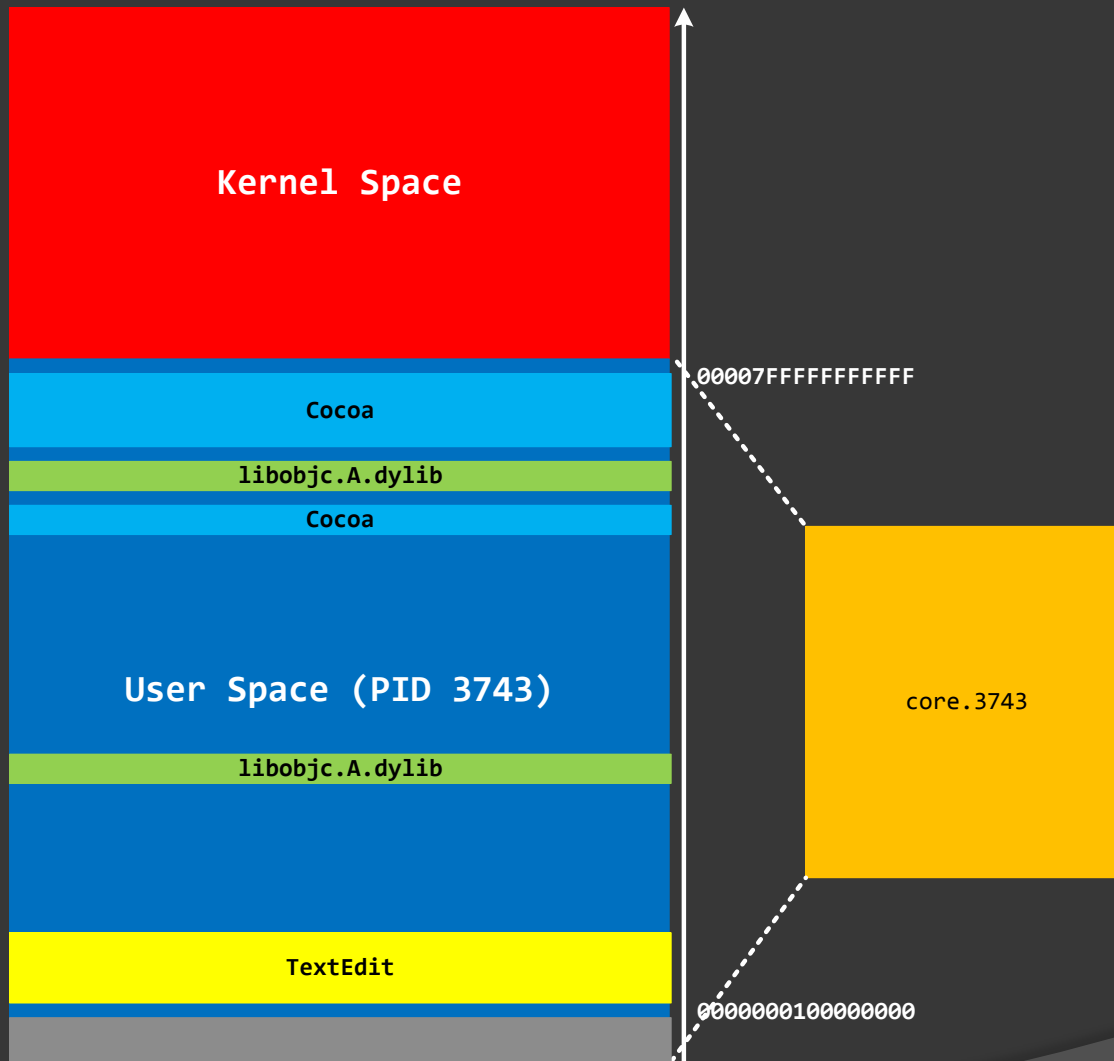


# App/Process/Library





# Process Memory Dump



## GDB Commands

### **info sharedlibrary**

Lists dynamic libraries

### **maintenance info sections**

Lists memory regions

## LLDB Commands

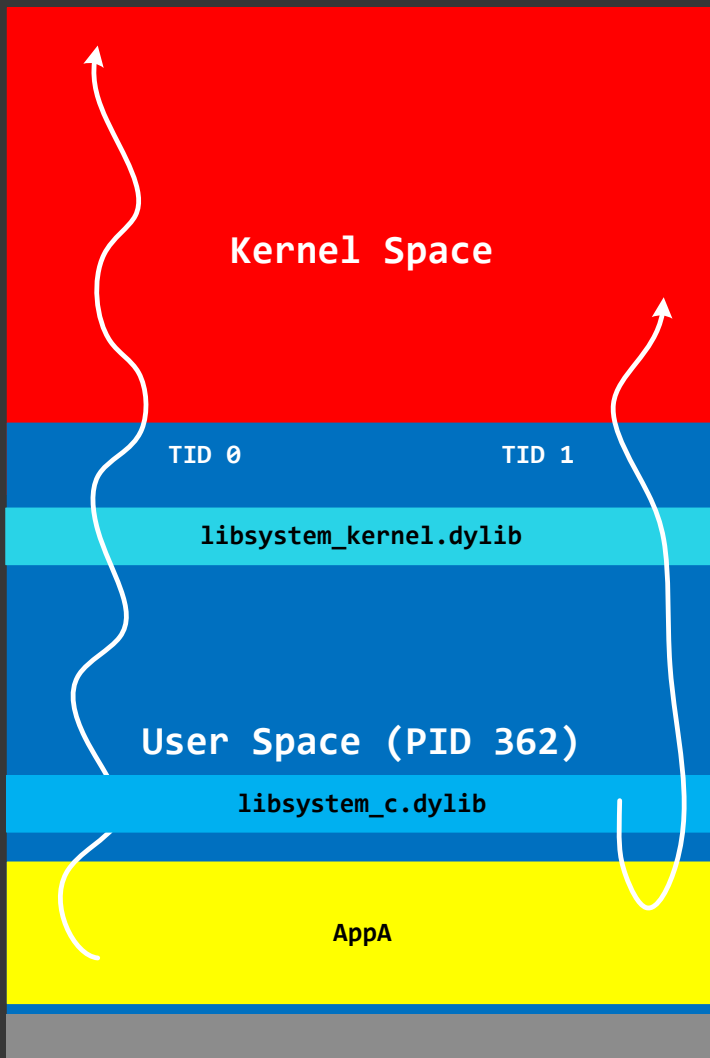
### **image list**

Lists dynamic libraries

### **image dump sections**

Lists memory regions

# Process Threads



## GDB Commands

### **info threads**

Lists threads

### **thread <n>**

Switches between threads

### **thread apply all bt**

Lists stack traces from all threads

## LLDB Commands

### **thread list**

Lists threads

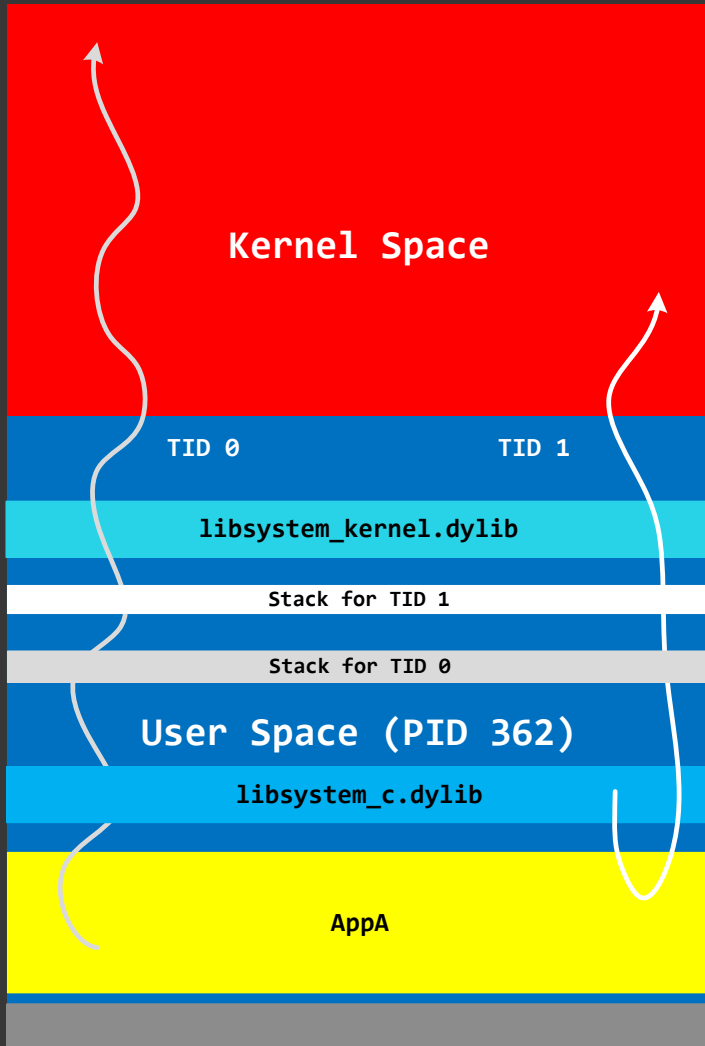
### **thread select <n>**

Switches between threads

### **thread backtrace all**

Lists stack traces from all threads

# Thread Stack Raw Data



## GDB Commands

**x/<n>a <address>**

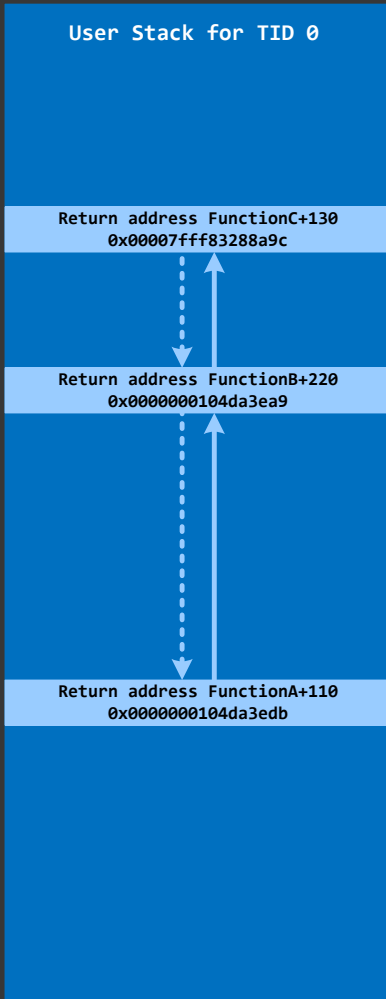
Prints n addresses with corresponding symbol mappings if any

## LLDB Commands

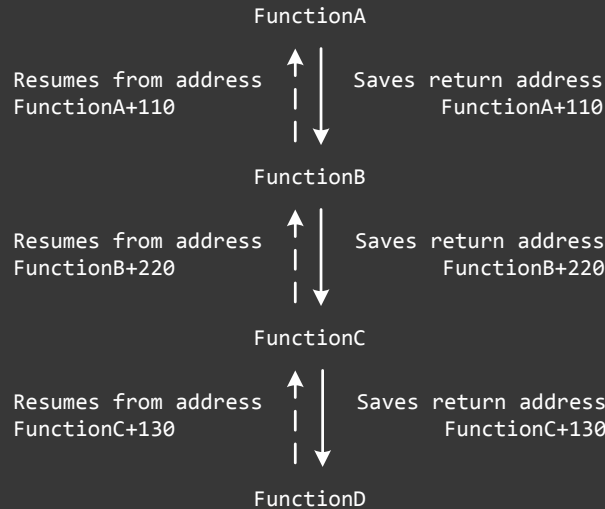
**x/<n>a <address>**

Prints n addresses with corresponding symbol mappings if any

# Thread Stack Trace



```
FunctionA()  
{  
  ...  
  FunctionB();  
  ...  
}  
FunctionB()  
{  
  ...  
  FunctionC();  
  ...  
}  
FunctionC()  
{  
  ...  
  FunctionD();  
  ...  
}
```



## LLDB Commands

```
(lldb) bt  
frame #0: 0x00007fff885e982a Module`FunctionD + offset  
frame #1: 0x00007fff83288a9c Module`FunctionC + 130  
frame #2: 0x0000000104da3ea9 AppA`FunctionB + 220  
frame #3: 0x0000000104da3edb AppA`FunctionA + 110
```

## GDB Commands

```
(gdb) bt  
#0 0x00007fff885e982a in FunctionD ()  
#1 0x00007fff83288a9c in FunctionC ()  
#2 0x0000000104da3ea9 in FunctionB ()  
#3 0x0000000104da3edb in FunctionA ()
```

# GDB and LLDB vs. WinDbg

## GDB Commands

```
(gdb) bt
#0 0x00007fff885e982a in FunctionD ()
#1 0x00007fff83288a9c in FunctionC ()
#2 0x0000000104da3ea9 in FunctionB ()
#3 0x0000000104da3edb in FunctionA ()
```

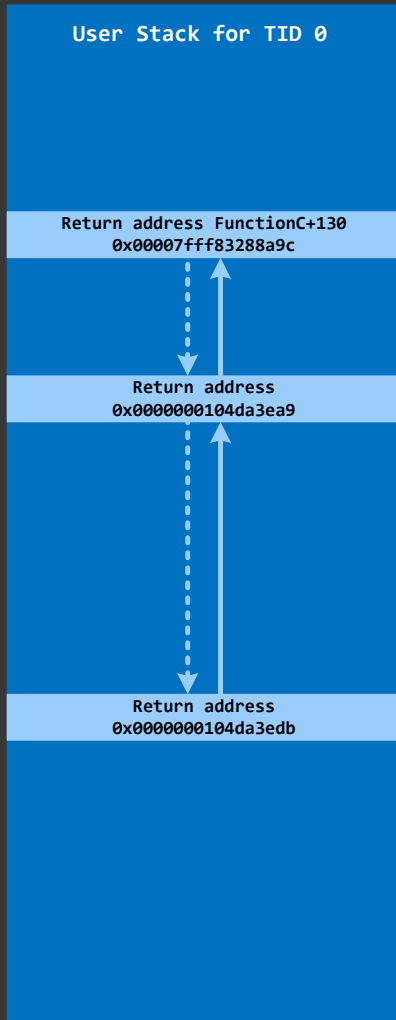
## LLDB Commands

```
(lldb) bt
frame #0: 0x00007fff885e982a Module`FunctionD + offset
frame #1: 0x00007fff83288a9c Module`FunctionC + 130
frame #2: 0x0000000104da3ea9 AppA`FunctionB + 220
frame #3: 0x0000000104da3edb AppA`FunctionA + 110
```

## WinDbg Commands

```
0:000> kn
00 00007fff83288a9c Module!FunctionD+offset
01 0000000104da3ea9 Module!FunctionC+130
02 0000000104da3edb AppA!FunctionB+220
03 0000000000000000 AppA!FunctionA+110
```

# Thread Stack Trace (no dSYM)



Symbol file AppA.dSYM

FunctionA 22000 - 23000  
FunctionB 32000 - 33000

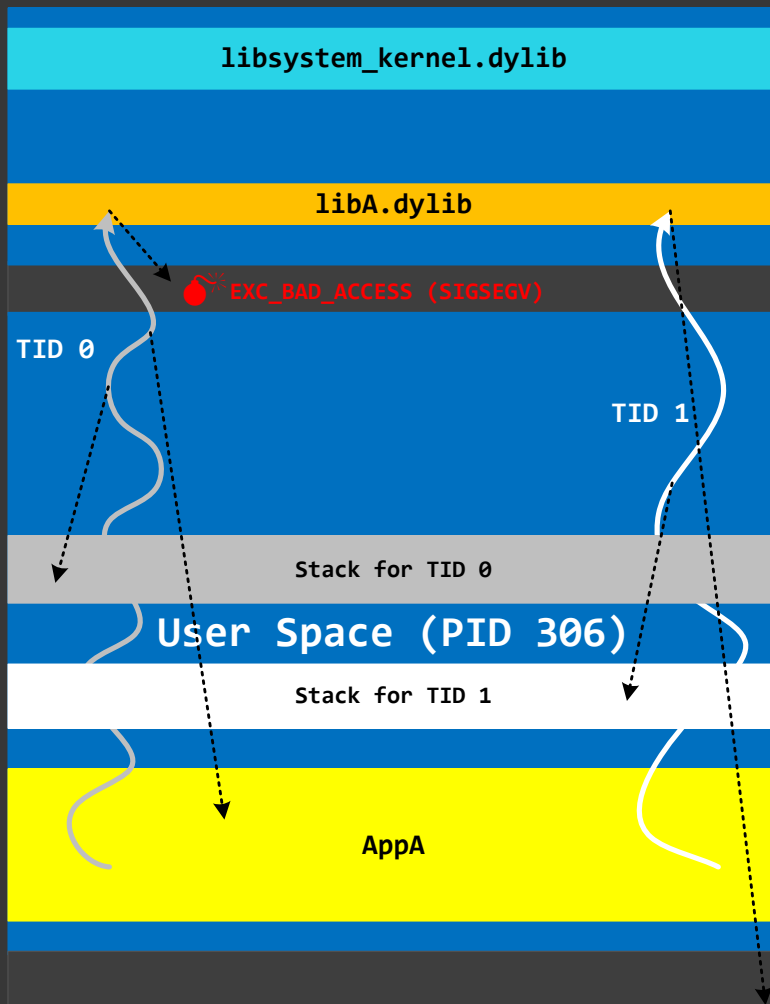
## GDB Commands

```
(gdb) bt
#0 0x00007fff885e982a in FunctionD ()
#1 0x00007fff83288a9c in FunctionC ()
#2 0x0000000104da3ea9 in ?? ()
#3 0x0000000104da3edb in ?? ()
```

## LLDB Commands

```
(lldb) bt
frame #0: 0x00007fff885e982a Module`FunctionD + offset
frame #1: 0x00007fff83288a9c Module`FunctionC + 130
frame #2: 0x0000000104da3ea9 AppA`__lldb_unnamed_function1$$AppA + 220
frame #3: 0x0000000104da3edb AppA`__lldb_unnamed_function2$$AppA + 110
```

# Exceptions (Access Violation)



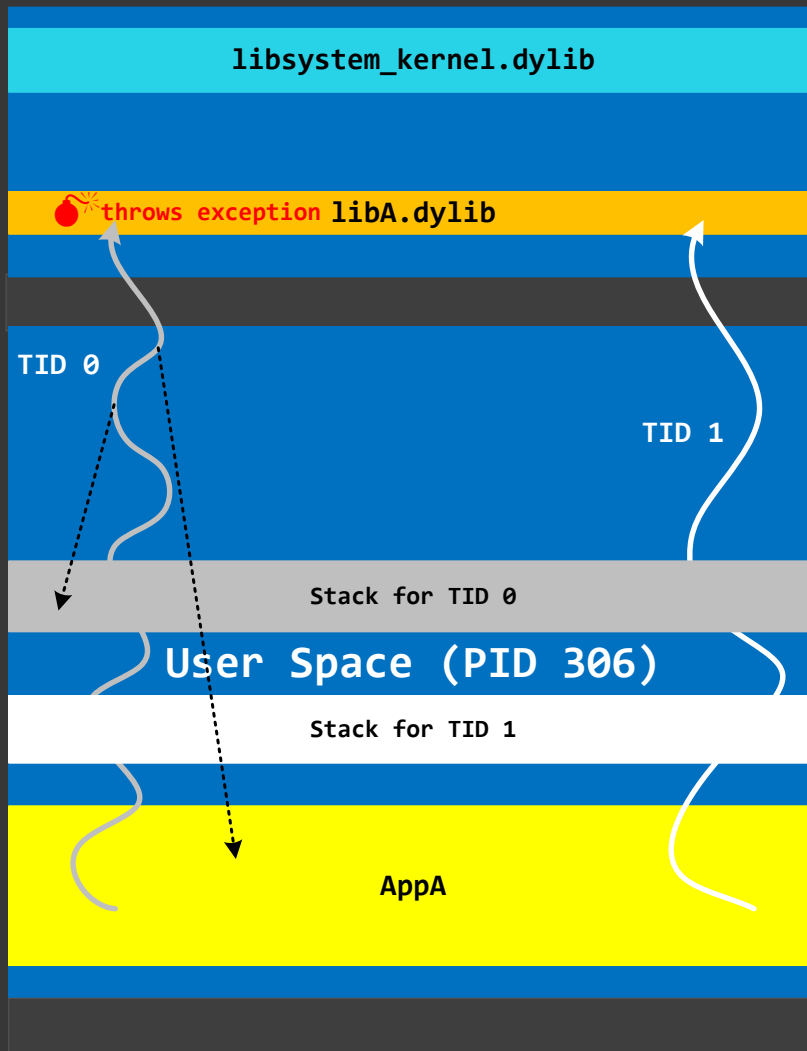
## GDB Commands

```
(gdb) x <address>  
0x<address>: Cannot access  
memory at address 0x<address>
```

## LLDB Commands

```
(lldb) x <address>  
error: core file does not contain 0x<address>
```

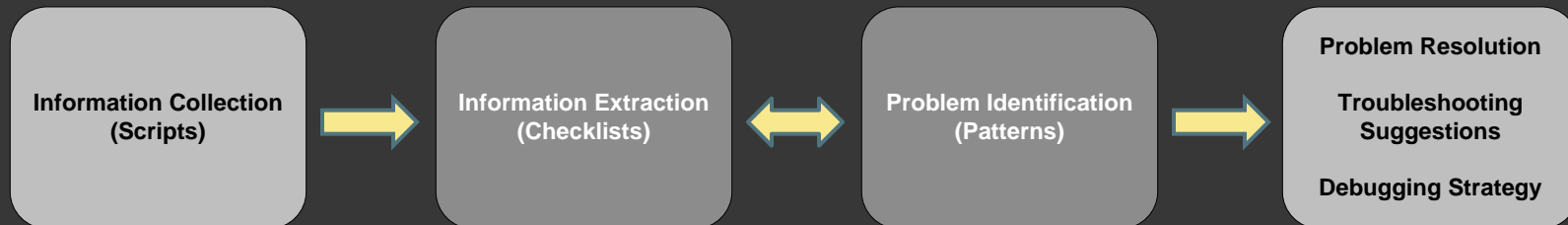
# Exceptions (Runtime)





# Pattern-Driven Analysis

**Pattern:** a common recurrent identifiable problem together with a set of recommendations and possible solutions to apply in a specific context



# Part 2: Core Dump Collection

# Enabling Collection

- Temporary for the current terminal session:

```
$ ulimit -c unlimited
```

- Permanent for every user:

```
$ sudo vi /etc/launchd.conf
```

Add the line: `limit core unlimited`

# Generation Methods

- Command line:

```
$ kill -s SIGQUIT PID
```

```
$ kill -s SIGABRT PID
```

- GUI:

Utilities \ Activity Monitor

View \ Send Signal to Process

# Part 3: Practice Exercises

# Links

- Memory Dumps:

NOT IN THE PUBLIC PREVIEW VERSION

- Exercise Transcripts:

NOT IN THE PUBLIC PREVIEW VERSION

# Exercise 0 (GDB)

- ⦿ **Goal:** Install Xcode and check if GDB loads a core dump correctly
- ⦿ **Patterns:** Incorrect Stack Trace
- ⦿ [\AMCDA-Dumps\Exercise-A0-GDB.pdf](#)

# Exercise 0 (LLDB)

- ⦿ **Goal:** Install Xcode and check if LLDB loads a core dump correctly
- ⦿ **Patterns:** Incorrect Stack Trace
- ⦿ [\AMCDA-Dumps\Exercise-A0-LLDB.pdf](#)



# Process Core Dumps

Exercises A1-A12

# Exercise A1 (GDB)

- ◎ **Goal:** Learn how to list stack traces, disassemble functions, check their correctness, dump data, compare core dumps with diagnostic reports, get environment
- ◎ **Patterns:** Manual Dump, Stack Trace, Stack Trace Collection, Annotated Disassembly, Paratext, Not My Version, Environment Hint
- ◎ [\AMCDA-Dumps\Exercise-A1-GDB.pdf](#)

# Exercise A1 (LLDB)

- **Goal:** Learn how to list stack traces, disassemble functions, check their correctness, dump data, compare core dumps with diagnostic reports, get environment
- **Patterns:** Manual Dump, Stack Trace, Stack Trace Collection, Annotated Disassembly, Paratext, Not My Version, Environment Hint
- [\AMCDA-Dumps\Exercise-A1-LLDB.pdf](#)

# Exercise A2 (GDB)

- ⦿ **Goal:** Learn how to identify multiple exceptions, find problem CPU instructions
- ⦿ **Patterns:** Multiple Exceptions, NULL Pointer (data), NULL Pointer (code)
- ⦿ [\AMCDA-Dumps\Exercise-A2-GDB.pdf](#)

# Exercise A2 (LLDB)

- ◎ **Goal:** Learn how to identify multiple exceptions, find problem CPU instructions
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# Exercise A3 (GDB)

- ◎ **Goal:** Learn how to identify spiking threads
- ◎ **Patterns:** Spiking Thread
- ◎ [\AMCDA-Dumps\Exercise-A3-GDB.pdf](#)

# Exercise A3 (LLDB)

- ◎ **Goal:** Learn how to identify spiking threads
- ◎ **Patterns:** Spiking Thread
- ◎ [\AMCDA-Dumps\Exercise-A3-LLDB.pdf](#)

# Exercise A4 (GDB)

- ◎ **Goal:** Learn how to identify heap regions and heap corruption
- ◎ **Patterns:** Heap Corruption
- ◎ [\AMCDA-Dumps\Exercise-A4-GDB.pdf](#)



# Exercise A4 (LLDB)

- ◎ **Goal:** Learn how to identify heap regions and heap corruption
- ◎ **Patterns:** Heap Corruption
- ◎ [\AMCDA-Dumps\Exercise-A4-LLDB.pdf](#)

# Exercise A5 (GDB)

- **Goal:** Learn how to identify stack corruption
- **Patterns:** Local Buffer Overflow, Execution Residue
- [\AMCDA-Dumps\Exercise-A5-GDB.pdf](#)

# Exercise A5 (LLDB)

- ◎ **Goal:** Learn how to identify stack corruption
- ◎ **Patterns:** Local Buffer Overflow, Execution Residue
- ◎ [\AMCDA-Dumps\Exercise-A5-LLDB.pdf](#)

# Exercise A6 (GDB)

- ◎ **Goal:** Learn how to identify stack overflow, stack boundaries, reconstruct stack trace
- ◎ **Patterns:** Stack Overflow, Execution Residue
- ◎ [\AMCDA-Dumps\Exercise-A6-GDB.pdf](#)

# Exercise A6 (LLDB)

- ◎ **Goal:** Learn how to identify stack overflow, stack boundaries, reconstruct stack trace
- ◎ **Patterns:** Stack Overflow, Execution Residue
- ◎ [\AMCDA-Dumps\Exercise-A6-LLDB.pdf](#)

# Exercise A7 (GDB)

- ◎ **Goal:** Learn how to identify active threads
- ◎ **Patterns:** Divide by Zero, Active Thread
- ◎ [\AMCDA-Dumps\Exercise-A7-GDB.pdf](#)

# Exercise A7 (LLDB)

- ◎ **Goal:** Learn how to identify active threads
- ◎ **Patterns:** Divide by Zero, Active Thread
- ◎ [\AMCDA-Dumps\Exercise-A7-LLDB.pdf](#)

# Exercise A8 (GDB)

- ◎ **Goal:** Learn how to identify runtime exceptions, past execution residue and stack traces, identify handled exceptions
- ◎ **Patterns:** C++ Exception, Execution Residue, Coincidental Symbolic Information, Handled Exception
- ◎ [\AMCDA-Dumps\Exercise-A8-GDB.pdf](#)



# Exercise A8 (LLDB)

- ◎ **Goal:** Learn how to identify runtime exceptions, past execution residue and stack traces, identify handled exceptions
- ◎ **Patterns:** C++ Exception, Execution Residue, Coincidental Symbolic Information, Handled Exception
- ◎ [\AMCDA-Dumps\Exercise-A8-LLDB.pdf](#)

# Exercise A9 (GDB)

- ◎ **Goal:** Learn how to identify heap leaks
- ◎ **Patterns:** Heap Leak, Execution Residue, Module Hint
- ◎ [\AMCDA-Dumps\Exercise-A9-GDB.pdf](#)

# Exercise A9 (LLDB)

- ◎ **Goal:** Learn how to identify heap leaks
- ◎ **Patterns:** Heap Leak, Execution Residue, Module Hint
- ◎ [\AMCDA-Dumps\Exercise-A9-LLDB.pdf](#)

# Exercise A10 (GDB)

- ◎ **Goal:** Learn how to identify heap contention wait chains, synchronization issues, advanced disassembly, dump arrays
- ◎ **Patterns:** Double Free, Heap Contention, Wait Chain, Critical Region, Self-Diagnosis
- ◎ [\AMCDA-Dumps\Exercise-A10-GDB.pdf](#)

# Exercise A10 (LLDB)

- ◎ **Goal:** Learn how to identify heap contention wait chains, synchronization issues, advanced disassembly, dump arrays
- ◎ **Patterns:** Double Free, Heap Contention, Wait Chain, Critical Region, Self-Diagnosis
- ◎ [\AMCDA-Dumps\Exercise-A10-LLDB.pdf](#)

# Exercise A11 (GDB)

- ◎ **Goal:** Learn how to identify synchronization wait chains, deadlocks, hidden and handled exceptions
- ◎ **Patterns:** Wait Chains, Deadlock, Execution Residue, Handled Exception
- ◎ [\AMCDA-Dumps\Exercise-A11-GDB.pdf](#)

# Exercise A11 (LLDB)

- ◎ **Goal:** Learn how to identify synchronization wait chains, deadlocks, hidden and handled exceptions
- ◎ **Patterns:** Wait Chains, Deadlock, Execution Residue, Handled Exception
- ◎ [\AMCDA-Dumps\Exercise-A11-LLDB.pdf](#)

# Exercise A12 (GDB)

- ◎ **Goal:** Learn how to dump memory for post-processing, get the list of functions and module variables, load symbols, inspect arguments and local variables
- ◎ **Patterns:** Module Variable
- ◎ [\AMCDA-Dumps\Exercise-A12-GDB.pdf](#)



# Exercise A12 (LLDB)

- **Goal:** Learn how to dump memory for post-processing, get the list of functions and module variables, load symbols, inspect arguments and local variables
- **Patterns:** Module Variable
- [\AMCDA-Dumps\Exercise-A12-LLDB.pdf](#)

# Pattern Links

Active Thread

[C++ Exception](#)

Critical Region

[Divide by Zero](#)

Environment Hint

Incorrect Stack Trace

Heap Contention

Heap Leak

Manual Dump

Module Variable

Not My Version

[NULL Pointer \(code\)](#)

Self-Diagnosis

[Stack Overflow](#)

Stack Trace Collection

Annotated Disassembly

[Coincidental Symbolic Information](#)

Deadlock

[Double Free](#)

[Execution Residue](#)

Handled Exception

[Heap Corruption](#)

[Local Buffer Overflow](#)

Module Hint

[Multiple Exceptions](#)

[NULL Pointer \(data\)](#)

[Paratext](#)

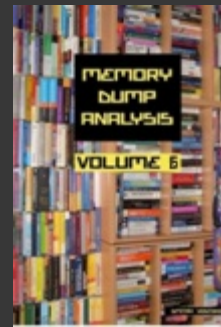
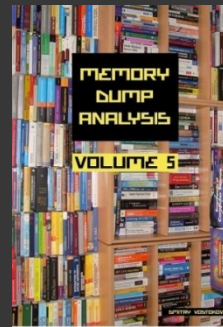
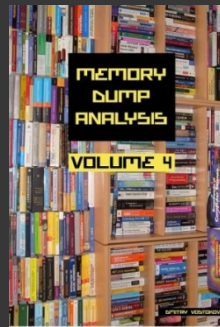
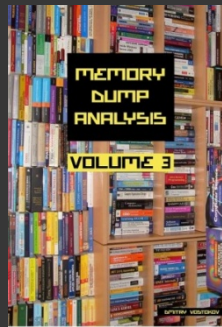
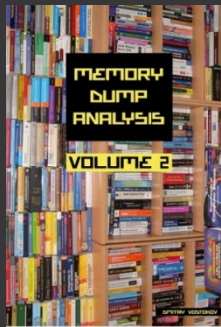
[Spiking Thread](#)

[Stack Trace](#)

Wait Chain

# Resources

- [Software Diagnostics Institute](#)
- [Pattern-Driven Software Diagnostics](#)
- [Pattern-Based Software Diagnostics](#)
- [Debugging TV](#)
- [Rosetta Stone for Debuggers](#)
- GDB Pocket Reference
- [GDB -> LLDB Map](#)
- Memory Dump Analysis Anthology (volume 7 covers Mac OS X)



# Q&A

Please send your feedback using the contact form on [PatternDiagnostics.com](http://PatternDiagnostics.com)

Thank you for attendance!