



Public Preview

# Windows Malware Analysis **Accelerated**

**with Memory Dumps**

**Version 2.0**

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# Prerequisites

Any of these:

- ⦿ Basic and intermediate level Windows memory dump analysis using WinDbg
- ⦿ C/C++/C# debugging skills
- ⦿ Malware analysis (not WinDbg)

# Training Goals

- ◎ Learn fundamentals of malware analysis
- ◎ Learn techniques and commands in the context of x86 and x64 memory dumps

# Training Principles

- ⦿ Talk only about what I can show
- ⦿ Lots of pictures
- ⦿ Original content and examples

# Agenda

## User space process memory

- Review of fundamentals
- Exercises

## Kernel and physical space memory

- Review of fundamentals
- Exercises

# Malware and Victimware

Typical scenarios when we want to check for possible malware presence:

- System or application abnormal behavior
- Controlled crash dumps during or after tracing and monitoring

# Pattern-Oriented Approach

- How malware can be written
- How can we see that in a dump file
- Using WinDbg as a support tool

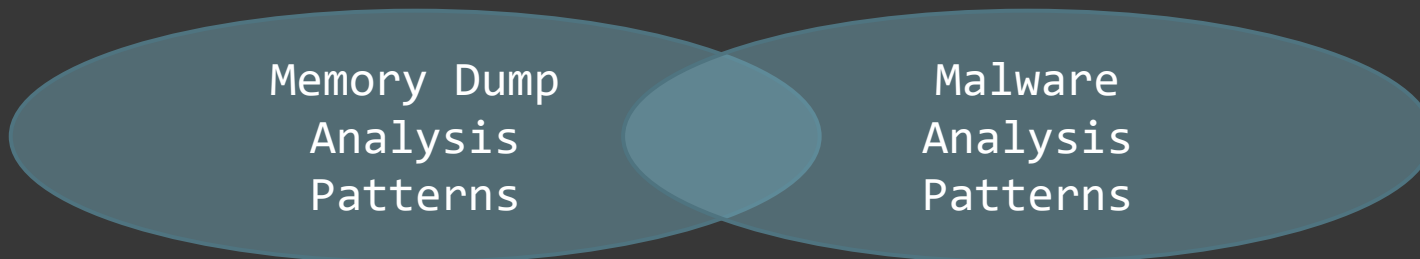
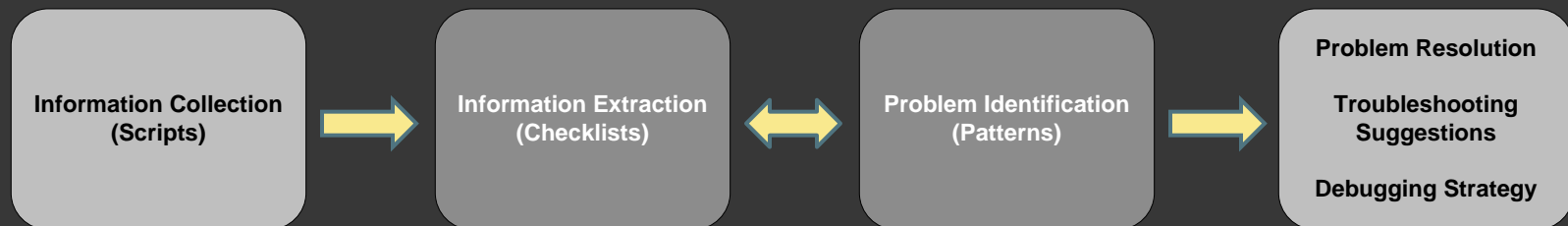
# Pattern-Oriented Diagnostic Analysis

**Diagnostic Pattern:** a common recurrent identifiable problem together with a set of recommendations and possible solutions to apply in a specific context.

**Diagnostic Problem:** a set of indicators (symptoms, signs) describing a problem.

**Diagnostic Analysis Pattern:** a common recurrent analysis technique and method of diagnostic pattern identification in a specific context.

**Diagnostics Pattern Language:** common names of diagnostic and diagnostic analysis patterns. The same language for any operating system: Windows, Mac OS X, Linux, ...





# Practice Exercises

# Links

- Memory Dumps

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- Exercise Transcripts

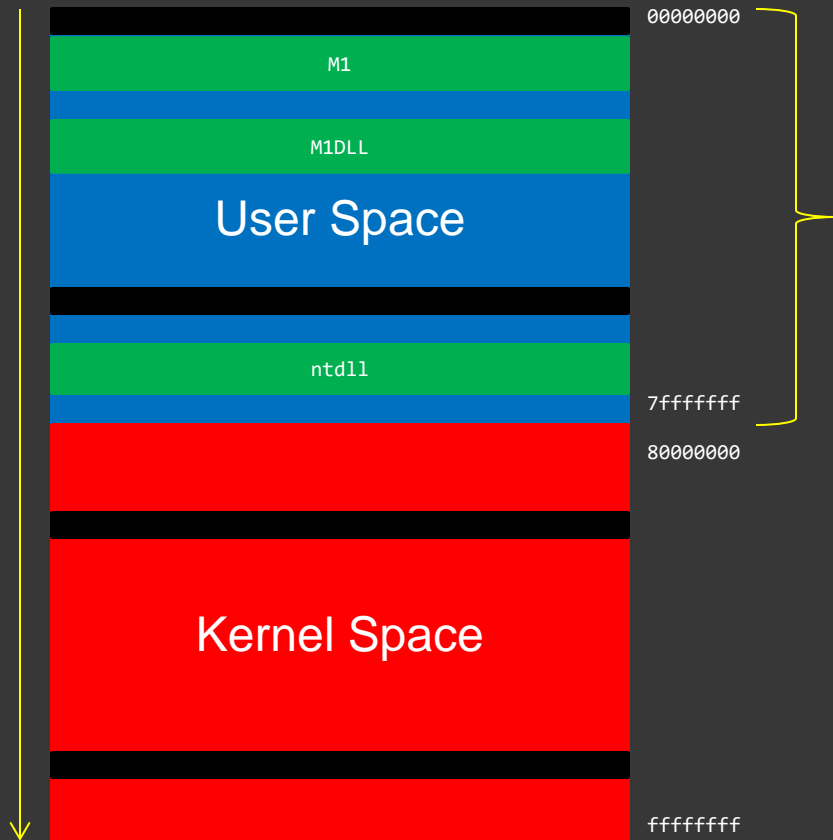
NOT IN THE PUBLIC PREVIEW VERSION

# Exercise 0

- ⦿ **Goal:** Install Debugging Tools for Windows and learn how to set up symbols correctly
- ⦿ **Patterns:** Incorrect Stack Trace
- ⦿ [\AWMA-Dumps\Exercise-0-Download-Setup-WinDbg.pdf](#)

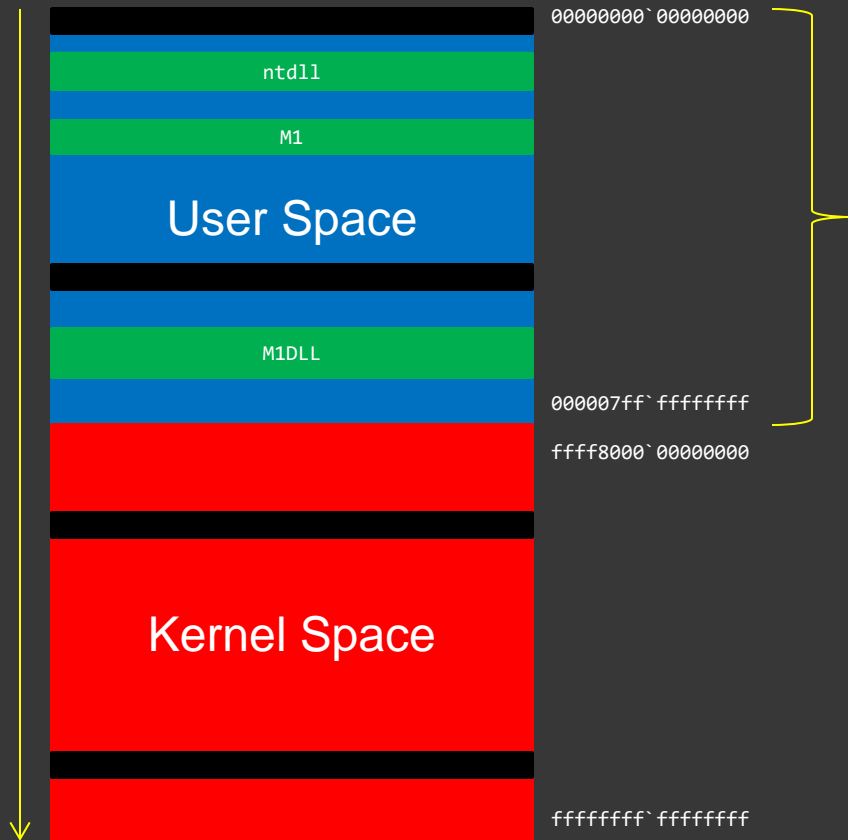
# User Space Memory

# Space Review (x86)



```
0:000> lm
start  end      module name
013e0000 013f5000 M1
10000000 10039000 WinCRT
70120000 70134000 M1DLL
72a40000 72a91000 winspool
738b0000 73930000 uxtheme
73ec0000 73ed3000 dwmapi
746b0000 746bc000 CRYPTBASE
746c0000 74720000 sspicli
74a00000 74a83000 clbcatq
74a90000 74b20000 gdi32
74b20000 74baf000 oleaut32
74bb0000 74bba000 lpk
74bc0000 74c6c000 msvcrt
74ca0000 74d6c000 msctf
750d0000 75170000 advapi32
751e0000 752f0000 kernel32
752f0000 75309000 sechost
75390000 753d7000 KERNELBASE
753e0000 75437000 shlwapi
760d0000 7622c000 ole32
76230000 762cd000 usp10
764d0000 765c0000 rpcrt4
765c0000 766c0000 user32
766c0000 76720000 imm32
76fe0000 77160000 ntdll
```

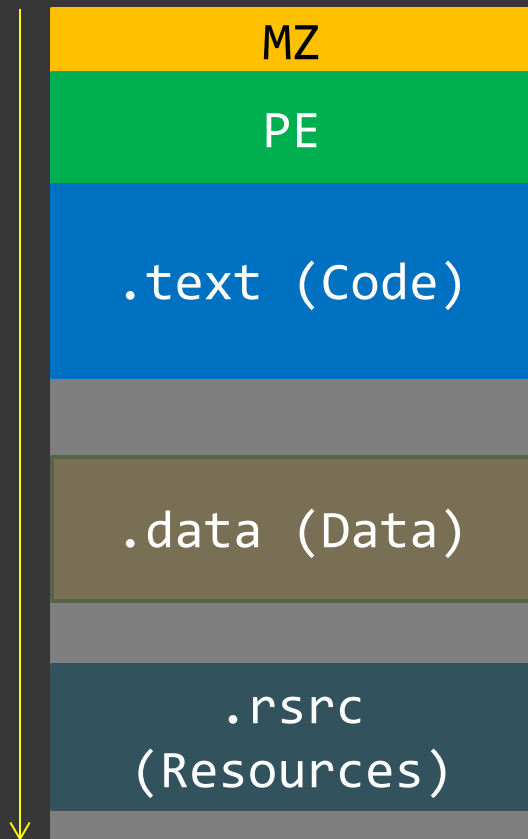
# Space Review (x64)



```

0:000> lm
start      end          module name
00000000`76be0000 00000000`76cff000  kernel32
00000000`76d00000 00000000`76dfa000  user32
00000000`76e00000 00000000`76fa9000  ntdll
00000001`3f8a0000 00000001`3f8b8000  M1
000007fe`f9d20000 000007fe`f9d37000  MIDLL
000007fe`fb700000 000007fe`fb718000  dwmapi
000007fe`fb990000 000007fe`fb9e6000  uxtheme
000007fe`fd190000 000007fe`fd19f000  CRYPTBASE
000007fe`fd4e0000 000007fe`fd54c000  KERNELBASE
000007fe`fd6b0000 000007fe`fd749000  clbcatq
000007fe`fd940000 000007fe`fda1b000  advapi32
000007fe`fda20000 000007fe`fdb4d000  rpcrt4
000007fe`fdb50000 000007fe`fdbb7000  gdi32
000007fe`fdbbc000 000007fe`fddc3000  ole32
000007fe`fece0000 000007fe`fed0e000  imm32
000007fe`fed10000 000007fe`fed1e000  lpk
000007fe`fed20000 000007fe`fee29000  msctf
000007fe`feea0000 000007fe`feebf000  sechost
000007fe`feec0000 000007fe`fef89000  usp10
000007fe`fef90000 000007fe`ff02f000  msvcrt
000007fe`ff030000 000007fe`ff107000  oleaut32
    
```

# EXE/DLL/SYS



```
0:000> lm
start          end                module name
00000001`80000000 00000001`80017000  MIDLL
[...]

0:000> dc 00000001`80000000 140
00000001`80000000  00905a4d 00000003 00000004 0000ffff  MZ.....
[...]

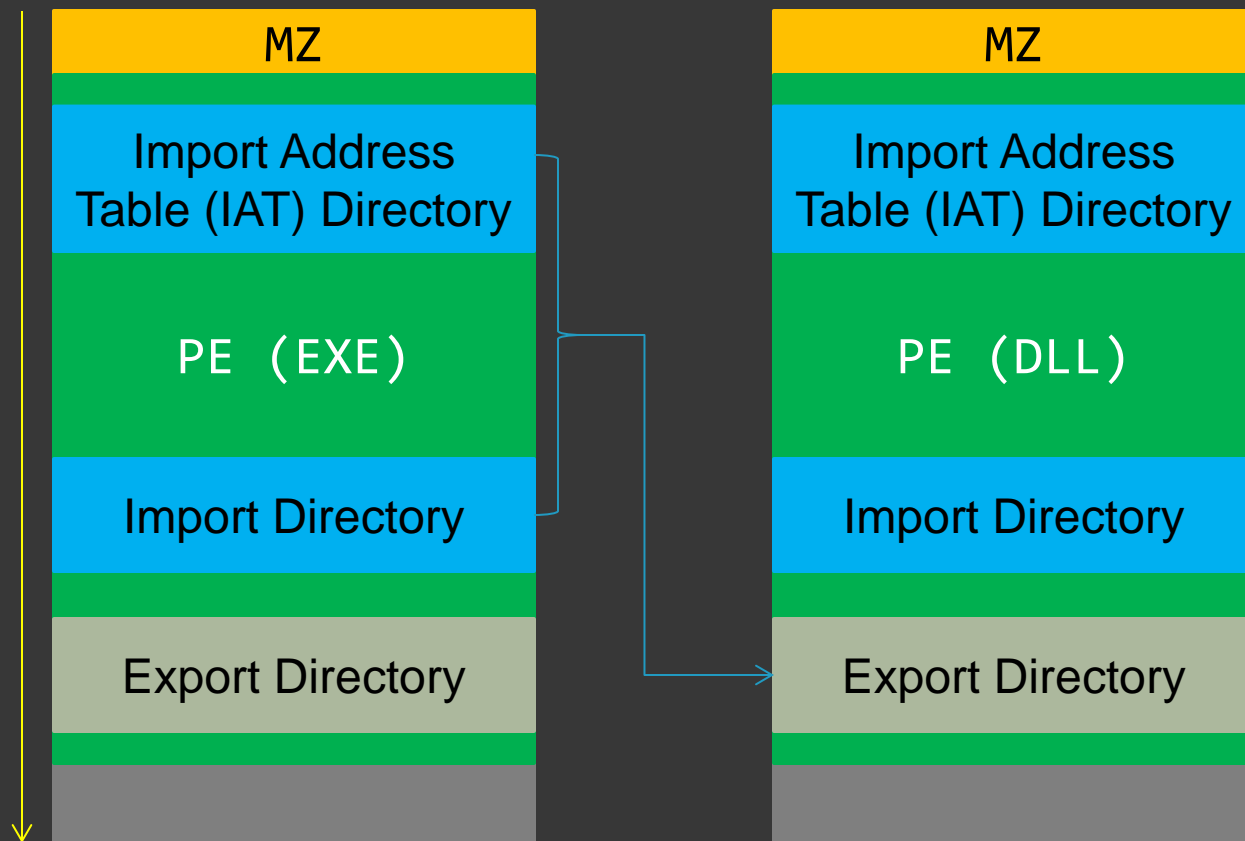
0:000> !dh 00000001`80000000
[...]
```

# Exercise M1A

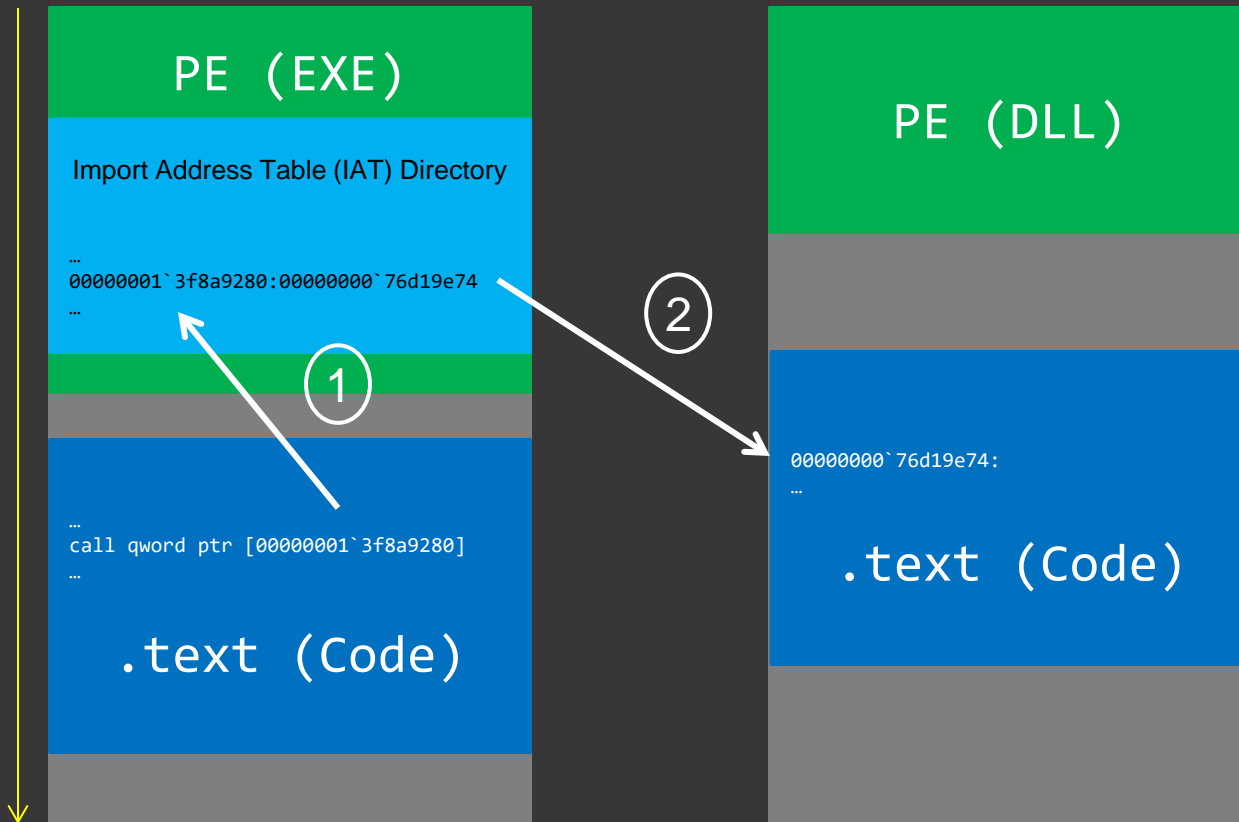
- ◎ **Goal:** Look at module headers and version information before load
- ◎ **Patterns:** Unknown Module
- ◎ [\AWMA-Dumps\Exercise-M1A.pdf](#)



# Dynamic Linking Design



# After Dynamic Linking



# Exercise M1B

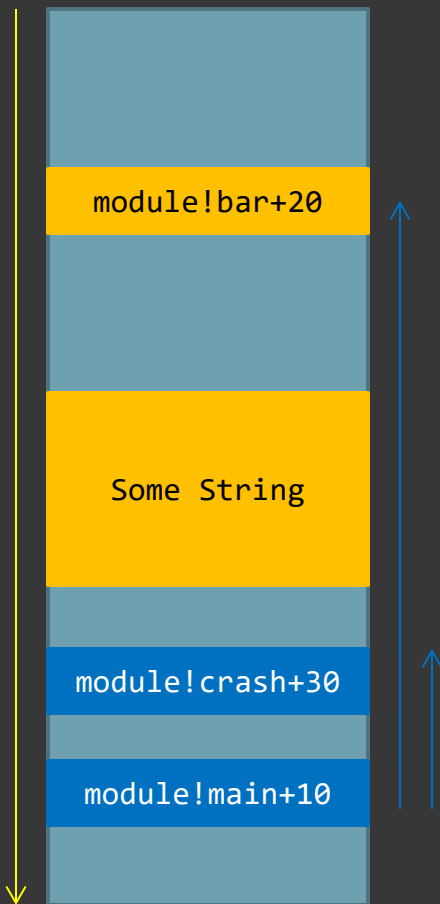
- ◎ **Goal:** Look at address map, module headers and version information after load, check IAT, check import library calls, check module integrity
- ◎ **Patterns:** Unknown Module
- ◎ [\AWMA-Dumps\Exercise-M1B.pdf](#)

# Packed Code and Data

- ⦿ Less/No strings
- ⦿ Less/No code signatures
- ⦿ Less/No import functions
- ⦿ Possibly different sections

Example: [UPX](#)

# Thread Raw Stack Data



```
void main()
{
    foo();
    crash();
}
```

```
0:000> kc
module!crash+30
module!main+10
```

```
void foo()
{
    char sz[256] = "Some String";
    bar();
}
```

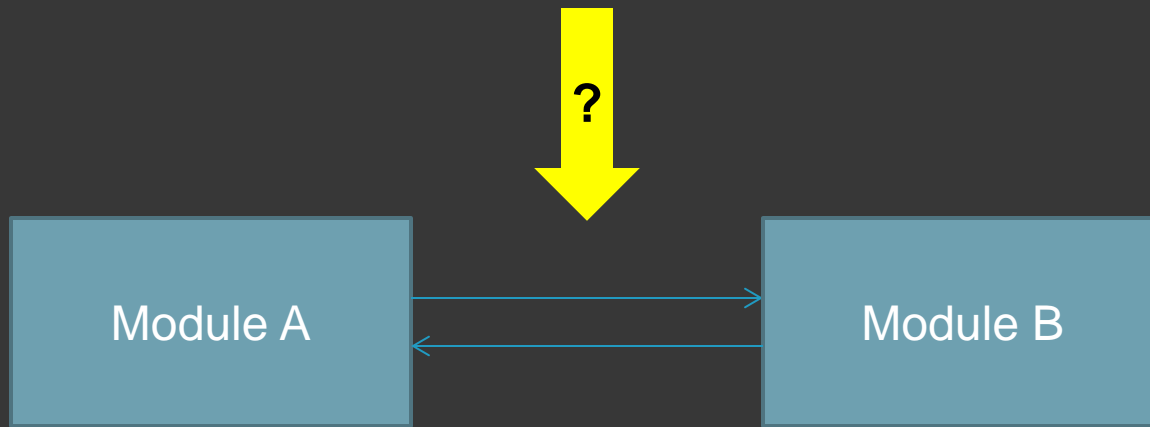
```
void bar()
{
    do();
}
```

```
void crash()
{
    WER();
}
```

# Exercise M2

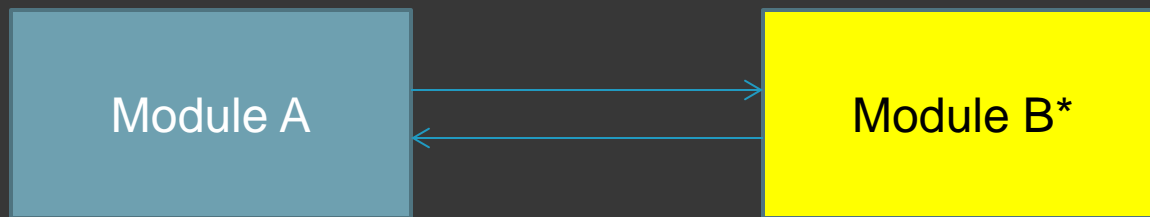
- ◎ **Goal:** Diagnose packed and hidden modules and their execution residues
- ◎ **Patterns:** Packed Code, Hidden Module, Pre-Obfuscation Residue, Execution Residue, String Hint
- ◎ [\AWMA-Dumps\Exercise-M2.pdf](#)

# Malware Requirements



# Malware Architecture

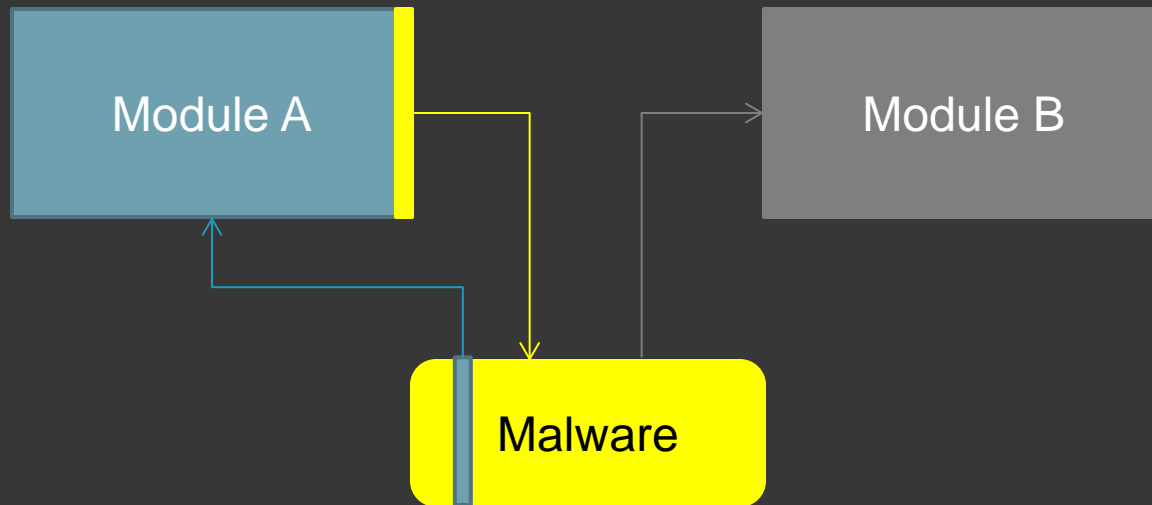
- Before load



- After load: Hooksware



# Hooksware (Patching)



```
0:004> u wininet!InternetReadFile
wininet!InternetReadFile:
7758654b e98044ac88      jmp     0004a9d0
77586550 83ec24          sub     esp,24h
77586553 53             push   ebx
[...]

0:004> u 0004a9d0
0004a9d0 55             push   ebp
0004a9d1 8bec          mov     ebp,esp
0004a9d3 6a00          push   0
[...]
```

1

```
0:004> u 008f0000
008f0000 8bff          mov     edi,edi
008f0002 55             push   ebp
008f0003 8bec          mov     ebp,esp
008f0005 e94665c976    jmp     wininet!InternetReadFile+0x5 (77586550)
[...]
```

2

# Exercise M3

- ◎ **Goal:** Diagnose malware in victimware process memory dumps
- ◎ **Patterns:** Stack Trace Collection, RIP Stack Trace, Hooksware, Patched Code, Hidden Module, Deviant Module, String Hint, Fake Module, No Component Symbols, Namespace
- ◎ [\AWMA-Dumps\Exercise-M3.pdf](#)

# DLL Injection

Debugging TV Frame 0x20

Homework: InjectionResidue.DMP

# Pathways

- ⦿ Import Address Table
- ⦿ System call dispatch
- ⦿ Exception handling

# Pattern Links

[Stack Trace Collection](#)

[RIP Stack Trace](#)

[Hooksware](#)

[Hidden Module](#)

[String Hint](#)

[Fake Module](#)

[Patched Code](#)

[Packed Code](#)

[No Component Symbols](#)

[Pre-Obfuscation Residue](#)

[Deviant Module](#)

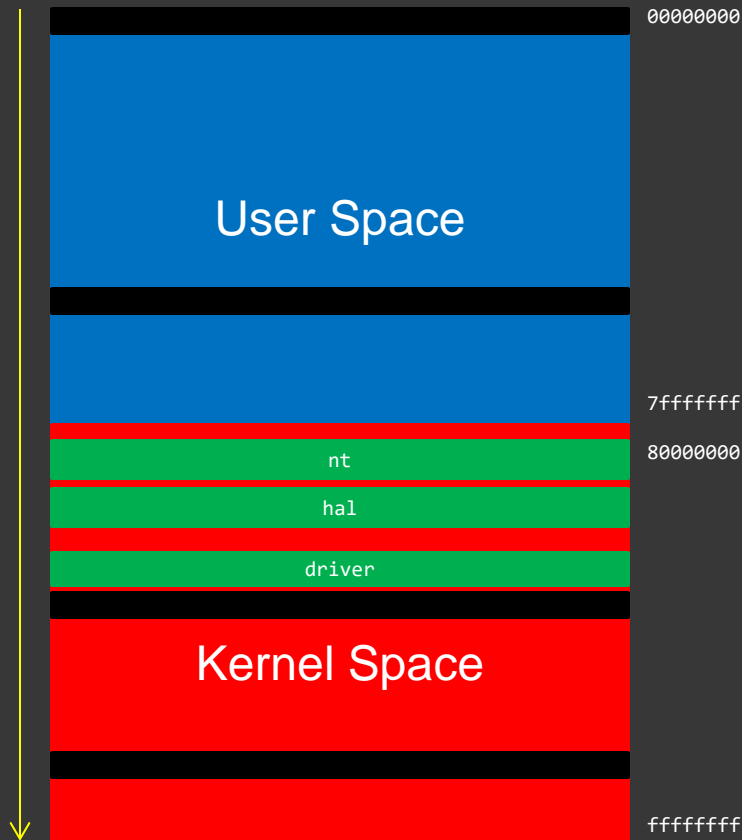
[Unknown Module](#)

[Execution Residue](#)

[Namespace](#)

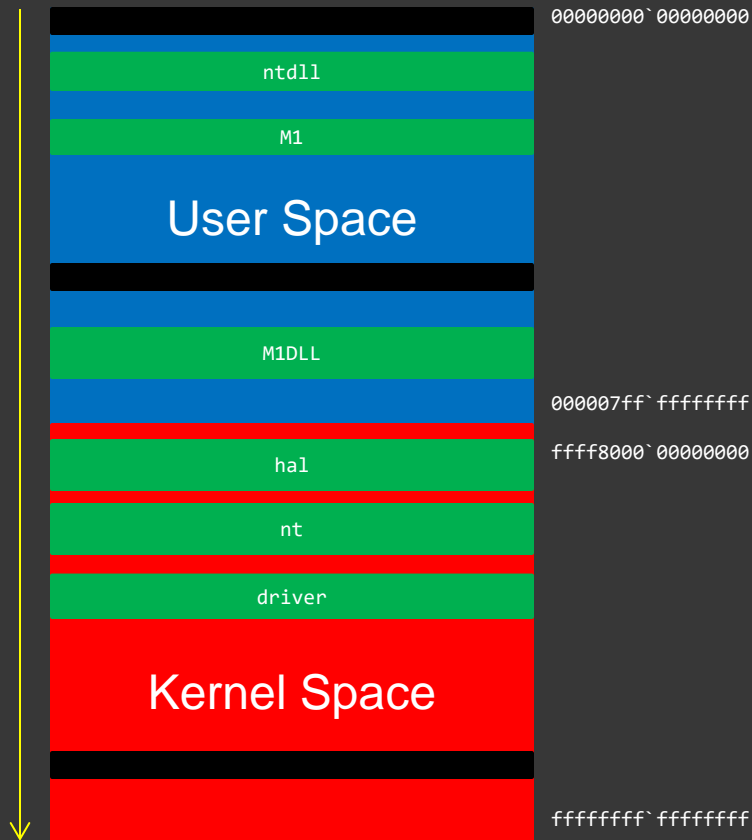
# Kernel Space Memory

# Space Review (x86)



```
0: kd> lmk
start  end      module name
80200000 8020a000  BATTC
8020a000 8020c900  compbatt
8020d000 80215000  msisadv
80215000 8021e000  WMILIB
8021e000 8022b000  WDFLDR
8022b000 80266000  CLFS
80266000 8026e000  BOOTVID
[...]
81800000 81ba1000  nt
81ba1000 81bd5000  hal
[...]
87eb3000 87ed6000  ndiswan
87ed6000 87ee1000  ndistapi
87ee1000 87ef8000  rasl2tp
87ef8000 87f03000  TDI
[...]
937b4000 93800000  srv
9446d000 94480000  dump_LSI_SCSI
96ca1000 96cc9000  fastfat
```

# Space Review (x64)



```
0: kd> lmk
start          end                module name
fffff802`b309f000 fffff802`b30a8000  kd
fffff802`b3a1d000 fffff802`b3a89000  hal
fffff802`b3a89000 fffff802`b41d2000  nt
[...]
fffff880`01a2f000 fffff880`01a4b000  disk
fffff880`01a53000 fffff880`01c36000  Ntfs
fffff880`01c36000 fffff880`01c51000  ksecdd
[...]
fffff960`0007a000 fffff960`0046f000  win32k
fffff960`006d1000 fffff960`006da000  TSDDD
fffff960`008a4000 fffff960`008da000  cdd
```





# Driver PE Format

- ⦿ Non-Paged code
- ⦿ Page code
- ⦿ Non-Paged data
- ⦿ Paged data
- ⦿ Discardable code and data

# Suspicious Behaviour

- BSOD
- CPU consumption
- Network communication
- Slow system

# BSOD

## CRITICAL\_STRUCTURE\_CORRUPTION (109)

This bugcheck is generated when the kernel detects that critical kernel code or data have been corrupted. There are generally three causes for a corruption:

- 1) A driver has inadvertently or deliberately modified critical kernel code or data. See <http://www.microsoft.com/whdc/driver/kernel/64bitPatching.msp>
- 2) A developer attempted to set a normal kernel breakpoint using a kernel debugger that was not attached when the system was booted. Normal breakpoints, "bp", can only be set if the debugger is attached at boot time. Hardware breakpoints, "ba", can be set at any time.
- 3) A hardware corruption occurred, e.g. failing RAM holding kernel code or data.

Arguments:

Arg1: a4a039d897c2787e, Reserved

Arg2: b4b7465eea408b28, Reserved

Arg3: fffff88000f2ef1c, Failure type dependent information

Arg4: 0000000000000002, Type of corrupted region, can be

0 : A generic data region

**1 : Modification of a function or .pdata**

**2 : A processor IDT**

3 : A processor GDT

4 : Type 1 process list corruption

5 : Type 2 process list corruption

6 : Debug routine modification

7 : Critical MSR modification

# The First Steps

- ⦿ Check the current thread: `!thread -1 3f`
- ⦿ Check the current process: `!process -1 3f`
- ⦿ Check the current CPU IDT
- ⦿ Check the current thread raw stack
- ⦿ Check running and ready threads
- ⦿ List all processes and threads
- ⦿ List all CPUs IDT

# IDT

- ⦿ Interrupt processing
- ⦿ One for each CPU
- ⦿ `!idt`
- ⦿ `!idt -a`

# Raw Stack

- ◎ System threads
- ◎ Kernel stacks for process threads
- ◎ Scripting all threads

# Processes and Threads

- ◎ !process 0 0
- ◎ !process 0 3f
- ◎ !sprocess <session> 3f
- ◎ !for\_each\_thread “command”
- ◎ !vm

# Attached Threads

```
THREAD fffffa80033b5b50 Cid 0004.0030 Teb: 0000000000000000 Win32Thread: 0000000000000000 WAIT:
(WrPushLock) KernelMode Non-Alertable
fffff880021d9750 SynchronizationEvent
Not impersonating
DeviceMap                fffff8a0000088f0
Owning Process           fffffa80033879e0      Image:                System
Attached Process       fffffa800439c620     Image:             AppA.exe
Wait Start TickCount    30819                Ticks: 14746574 (2:15:54:08.028)
Context Switch Count    2800
UserTime                00:00:00.000
KernelTime              00:00:00.374
Win32 Start Address nt!ExpWorkerThread (0xfffff8000189e530)
Stack Init fffff880021d9db0 Current fffff880021d9470
Base fffff880021da000 Limit fffff880021d4000 Call 0
Priority 12 BasePriority 12 UnusualBoost 0 ForegroundBoost 0 IoPriority 2 PagePriority 5
```



# CPU Spikes

◎ !running [-i] [-t]\*

◎ !ready [f]\*

◎ Ticks: 0

◎ Scripting

\* doesn't show correct user space stack trace

# Exercise M4

- ◎ **Goal:** Navigate through kernel space memory regions, list and analyze CPUs, processes and threads
- ◎ **Patterns:** Stack Trace Collection, Execution Residue, Self-Diagnosis
- ◎ [\AWMA-Dumps\Exercise-M4.pdf](#)

# SSDT

## System Service Dispatch Table

```
1: kd> uf ntdll!NtReadFile
```

```
ntdll!NtReadFile:
```

```
77870074 b802010000      mov     eax,102h
77870079 ba0003fe7f      mov     edx,offset SharedUserData!SystemCallStub (7ffe0300)
7787007e ff12          call   dword ptr [edx]
77870080 c22400      ret     24h
```

User Space/Mode

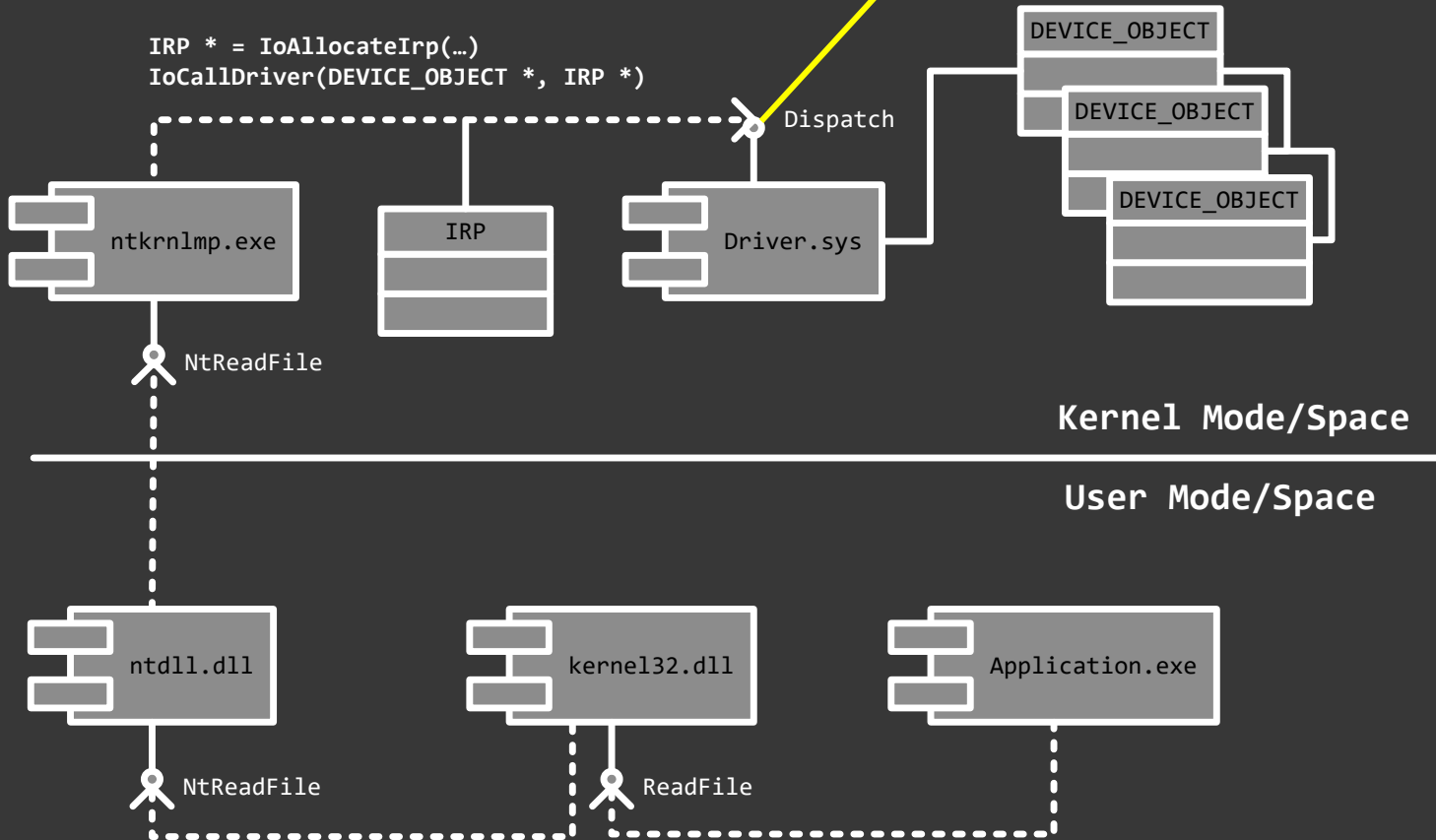


```
1: kd> dps nt!KiServiceTable+102*4 L1
81880a2c 8199302b nt!NtReadFile
```

Kernel Space/Mode

# IRP Dispatch

Malware



# Device Driver Example

```
1: kd> !drvobj \Driver\CmBatt 3
Driver object (87668378) is for:
  \Driver\CmBatt
Driver Extension List: (id , addr)
```

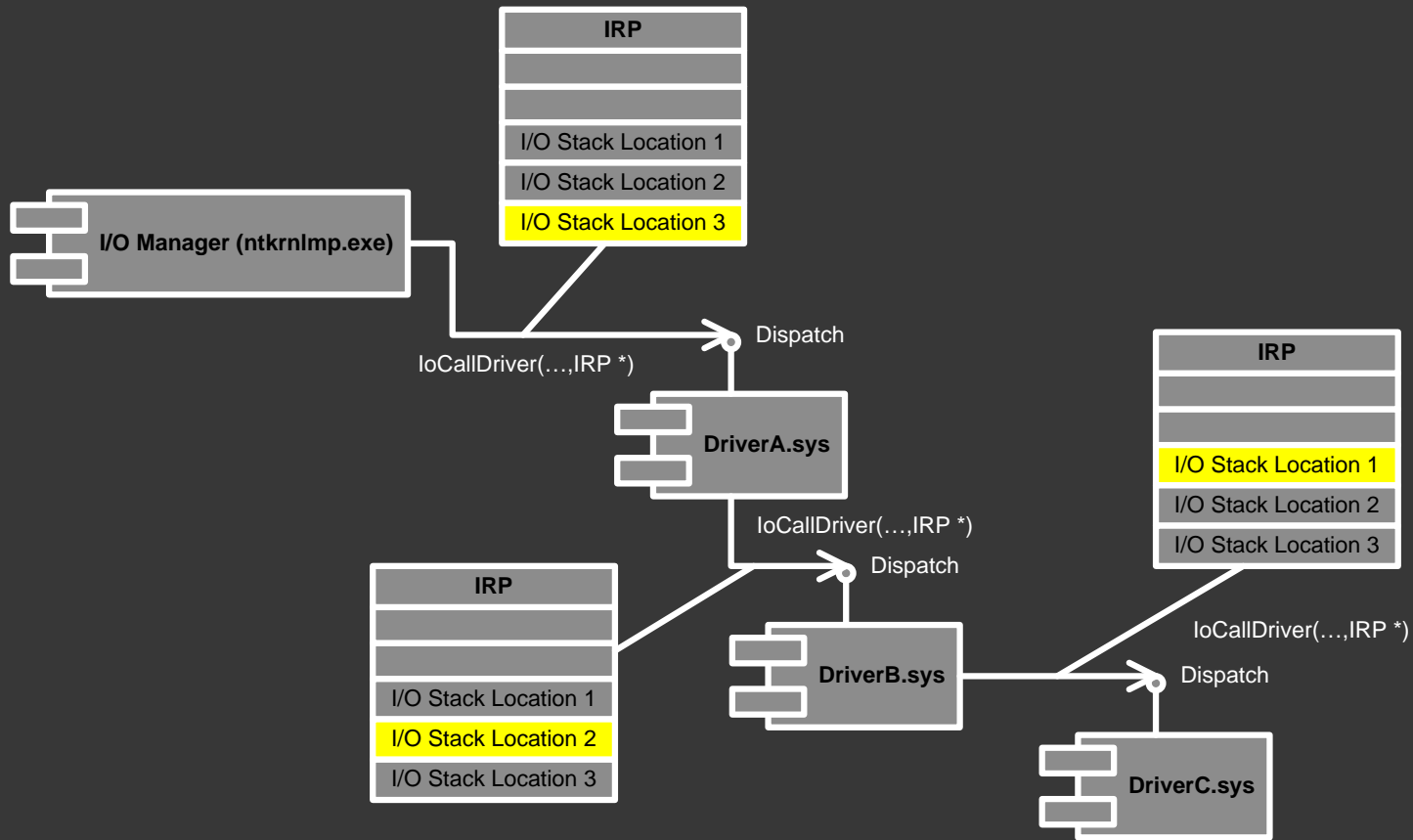
```
Device Object list:
849e38a0 848c29b8
```

```
DriverEntry: 85a399bc CmBatt!GsDriverEntry
DriverStartIo: 00000000
DriverUnload: 85a38b06 CmBatt!CmBattUnload
AddDevice: 85a38588 CmBatt!CmBattAddDevice
```

```
Dispatch routines:
```

[00]	IRP_MJ_CREATE	85a38b40	CmBatt!CmBattOpenClose
[01]	IRP_MJ_CREATE_NAMED_PIPE	8181d171	nt!IopInvalidDeviceRequest
[02]	IRP_MJ_CLOSE	85a38b40	CmBatt!CmBattOpenClose
[03]	<b>IRP_MJ_READ</b>	<b>87fe6226</b>	<b>ModuleA+0x3464</b>
[04]	IRP_MJ_WRITE	8181d171	nt!IopInvalidDeviceRequest
[05]	IRP_MJ_QUERY_INFORMATION	8181d171	nt!IopInvalidDeviceRequest
[06]	IRP_MJ_SET_INFORMATION	8181d171	nt!IopInvalidDeviceRequest
[07]	IRP_MJ_QUERY_EA	8181d171	nt!IopInvalidDeviceRequest
[08]	IRP_MJ_SET_EA	8181d171	nt!IopInvalidDeviceRequest
[...]			

# IRP Communication



# False Positives

- ⦿ Raw Pointer
- ⦿ RIP Stack Trace
- ⦿ `.reload`

# Exercise M5

- ⦿ **Goal:** Navigate CPUs, check IDT and SSDT, navigate through drivers and check their dispatch tables
- ⦿ **Patterns:** Driver Device Collection, Raw Pointer, Out-of-Module Pointer
- ⦿ [\AWMA-Dumps\Exercise-M5.pdf](#)



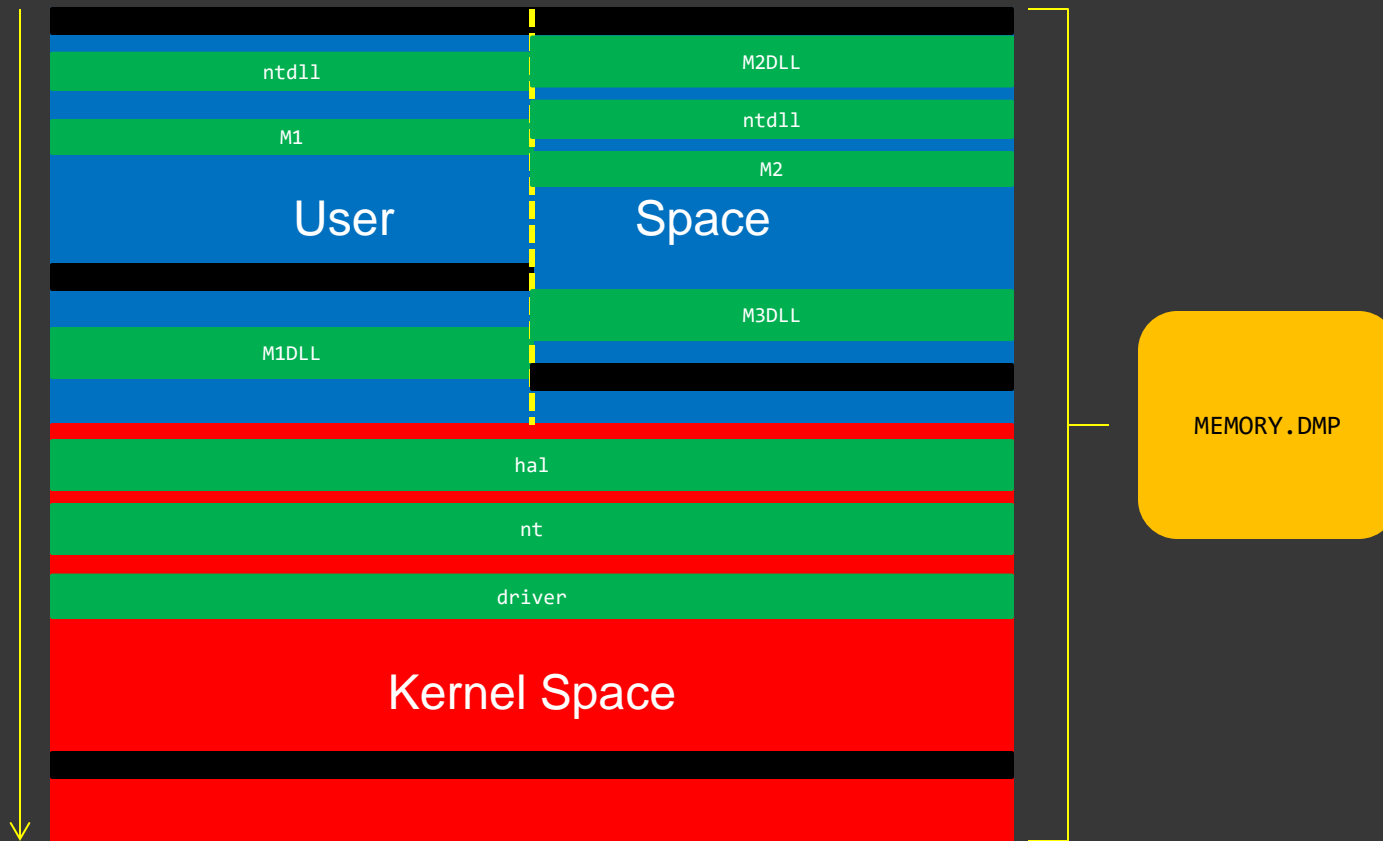
# Direct Dump Manipulation

- ◎ Malware effects modeling
- ◎ Process and complete dumps
- ◎ `ep <address> value`
- ◎ `.dump /f <file name>`

# Physical Space Memory

# Space Review

```
0: kd> !process <address> 3f
0: kd> .process /r /p <address>
0: kd> !thread <address> 3f
0: kd> .thread /r /p <address>
0: kd> .thread /w <address>
```



Complete stack traces (x64 + x86)

# Exercise M6

- ◎ **Goal:** Navigate processes in a complete memory dump, check x64 SSDT entries, check process and thread tokens, discover hidden processes and drivers, check IRP stacks
- ◎ **Patterns:** Deviant Token, Hidden Process, Hidden Module, Stack Trace Collection (I/O)
- ◎ [\AWMA-Dumps\Exercise-M6.pdf](#)

# Memory Acquisition

<http://www.patterndiagnostics.com/files/LegacyWindowsDebugging.pdf>

# Pattern Links

[Self-Diagnosis](#)

[Driver Device Collection](#)

[Raw Pointer](#)

[Out-of-Module Pointer](#)

[Deviant Token](#)

[Hidden Process](#)

[Stack Trace Collection \(I/O\)](#)

# Resources

- WinDbg Help / [WinDbg.org](http://WinDbg.org) (quick links) / [DumpAnalysis.org](http://DumpAnalysis.org)
- The Rootkit Arsenal (2<sup>nd</sup> edition)
- Windows Internals, 6<sup>th</sup> ed.
- [Practical Foundations of Windows Debugging, Disassembling, Reversing](#)
- [Memory Dump Analysis Anthology](#) (Volumes 1 – 10)



# Q&A

Please send your feedback using the contact form on [PatternDiagnostics.com](https://PatternDiagnostics.com)



Thank you for attendance!